OBJECT ORIENTED SYSTEM DEVELOPMENT
USING UML, JAVA AND PATTERNS

PROF. RAJIB MALL
Department of Computer Science and Engineering
IIT Kharagpur

TYPE OF COURSE : Rerun | Elective | PG
COURSE DURATION : 12 weeks (24 Jan’ 22 - 15 Apr’ 22)
EXAM DATE : 23 Apr 2022

PRE-REQUISITES : Programming Using Java, Software Engineering
INTENDED AUDIENCE : CSE, IT

COURSE OUTLINE :
Object-oriented software development has become very popular. Also, UML has been accepted as the standard design language. We discuss use of UML to arrive at a design solution. Skeletal java code generation from UML diagrams will be discussed. Design patterns are reusable solutions. These are good solutions to typical programming problems, that can be understood and applied in a specific design situation to improve the overall design and reduce design iterations.

ABOUT INSTRUCTOR :
Prof. Rajib Mall is Professor, Department of Computer Science and Engineering, Indian Institute of Technology Kharagpur, West Bengal. He has more than a two decades of teaching experience in the areas of real-time systems, program analysis and testing. He has written five text books and over 150 refereed research papers.

COURSE PLAN :
Week 1: Introduction
Week 2: Life Cycle Models for OO Development
Week 3: Use Case Diagram
Week 4: Class Diagram I
Week 5: Class Diagram II
Week 6: Sequence Diagram
Week 7: State chart diagram
Week 8: Design process
Week 9: Introduction to design patterns
Week 10: GRASP patterns
Week 11: GoF pattern I
Week 12: GoF Pattern II