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As $\frac{g_m}{I_{DS}}$ is our Design Parameter, lets see the Short channel effect in this perspective

For Degenerate Source resistance case

$$\frac{g_m}{I_{DS}} = \frac{1}{1 + g_m R_{sx}} \cdot \frac{2}{V_{OV}}$$

$$\text{or } \frac{1}{V_{OV}} = \frac{(1 + g_m R_{sx}) g_m}{2 I_{DS}} \quad \text{or } \frac{1}{(1 + g_m R_{sx}) V_{OV}} = \frac{g_m}{2 I_{DS}}$$

Substituting this in $\frac{I_{ODS}}{I_{SS}}$ expressions for Long & Short channel cases.

Long channel :
$$\frac{I_{ODS}}{I_{SS}} = \left[\frac{1}{2} \frac{g_m}{I_{DS}} V_{id} \right] - \frac{1}{8} \left[\frac{1}{2} \frac{g_m}{I_{DS}} V_{id} \right]^3$$

Short Channel
case

$$\frac{I_{ODS}}{I_{SS}} = \left[\left(\frac{g_m}{2 I_{DS}} \cdot V_{id} \right) - \frac{1}{8} \left(\frac{1}{1 + g_m R_{sx}} \right) \left(\frac{1}{2} \frac{g_m}{I_{DS}} \cdot V_{id} \right)^3 \right]$$

So even with this design parameter $\left(\frac{g_m}{I_{DS}} \right)$

linearity $\left(\frac{I_{ODS}}{I_{SS}} \right)$ definitely is better for

Short channel case than Long Channel one.

However this was found only with one effect.



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Current Sources & Sinks



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In CMOS Analog IC, current source/sink (cs) acts like a basic Building Block.

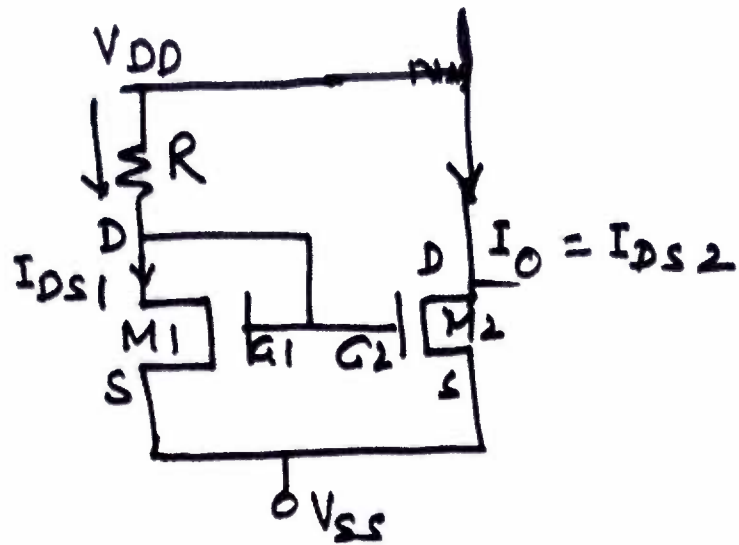
(i) Major requirement for good cs is, its Output Impedance be very high (Ideal $R_{out} = \infty$).

(ii) To keep devices in saturation, output swing be limited

→ The current Mirror try to satisfy above needs but may face limits.

↑ (iii) V_{min} — Drop across Current Source

Current Mirror for I_0 Current Source



For M1

(i) Current through R is same as I_{DS1} of M1

(ii) $V_{DS1} = V_{GS1}$

Clearly M1 is always in Saturation.

(iii) Further $V_{GS1} = V_{GS2} = V_{DS1}$

Hence $I_{DS1} = I_{DS2}$ (If $\frac{W_2}{L_2} = \frac{W_1}{L_1}$)

$$(iv) I_{DS1} = \frac{V_{DD} - V_{GS1} - V_{SS}}{R} = \frac{\beta'}{2} \left(\frac{W_1}{L_1} \right) (V_{GS1} - V_{T1})^2 (1 + \lambda V_{DS1})$$

A

$$I_{DS2} = \frac{\beta'}{2} \left(\frac{W_2}{L_2} \right) (V_{GS2} - V_{T2})^2 (1 + \lambda V_{DS2})$$

But $I_{DS2} = I_0$



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$$\therefore \frac{I_{DS2}}{I_{DS1}} = \frac{I_0}{I_{DS1}} = \frac{\frac{W_2}{L_2}}{\frac{W_1}{L_1}} \frac{(1 + \lambda V_{DS2})(V_{GS2} - V_{T2})^2}{(1 + \lambda V_{DS1})(V_{GS1} - V_{T1})^2} \frac{\beta_2'}{\beta_1'}$$

If $V_{T2} = V_{T1}$, $\beta_2' = \beta_1'$

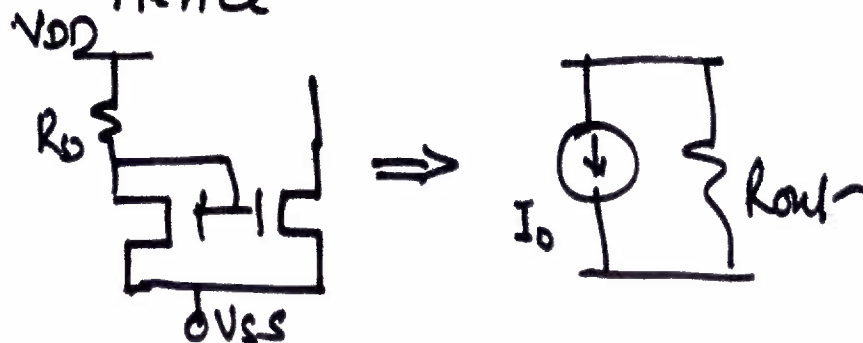
Further if λ is very small, then

$$\frac{I_0}{I_{DS1}} = \frac{(W_2/L_2)}{(W_1/L_1)}$$

$$\therefore I_0 = \frac{(W/L)_2}{(W/L)_1} \cdot \frac{V_{DD} - V_{GS1} - V_{SS}}{R}$$

$$R_{out} = r_{o2} = \frac{1}{\lambda I_{DS2}} = \frac{1}{\lambda I_0} = \frac{V_A}{I_0} \quad (V_A \Rightarrow \text{Early Voltage})$$

Hence





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We take $V_{ov} = 200 \text{ mV}$, $V_T = 0.6 \text{ V}$, $\lambda = 0.06$

$V_{DD} = 1.5 \text{ V} = -V_{SS}$, $I_{DS1} = 10 \mu\text{A}$

Then $V_{GS1} = 0.6 + 0.2 = 0.8 \text{ V} = V_{GS2}$

$$R = \frac{3 - 0.8}{I_{DS1}} = \frac{2.2}{10 \mu\text{A}} = 220 \text{ k}$$

Now $I_0 = 10 \mu\text{A} = \frac{\beta_1'}{2} \left(\frac{W}{L}\right)_2 (V_{GS2} - V_{T2})^2$

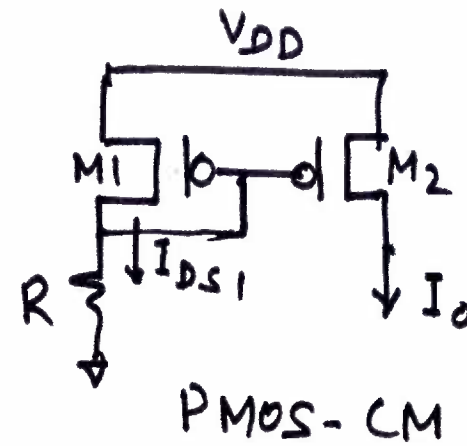
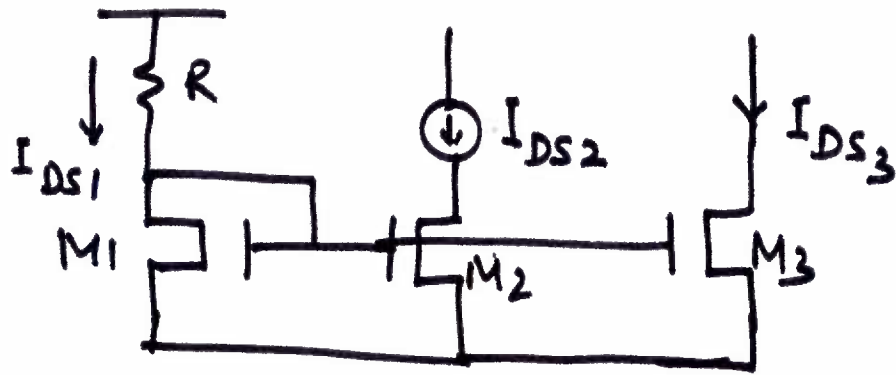
$$10^{-5} = \frac{110 \times 10^{-6}}{2} \left(\frac{W}{L}\right)_2 (0.8 - 0.6)^2 = 11 \times 10^{-6} \left(\frac{W}{L}\right)_2 \times 0.2$$

$$\frac{10}{2.2} = \left(\frac{W}{L}\right)_2 \quad \text{or} \quad \left(\frac{W}{L}\right)_2 = \frac{50}{11} = 4.54 \approx 5 \mu\text{m}/\mu\text{m}$$

$$R_{out} = \frac{1}{\lambda I_0} = \frac{1}{0.06 \times 10^{-5}} = 1.666 \text{ M}\Omega$$

If $L = 0.25 \mu$ then $W = 1.135 \mu\text{m} \approx 1.25 \mu$

Now $V_{DS2} \geq V_{GS2} - V_T$ for saturation. Here $V_{DS2} \geq 200 \text{ mV}$



If $\frac{W_1}{L_1} = 10$, $\frac{W_2}{L_2} = 20$ and $\frac{W_3}{L_3} = 40$, then

$$\frac{I_{DS2}}{I_{DS1}} = \frac{20}{10} = 2 \quad \text{and} \quad \frac{I_{DS3}}{I_{DS1}} = \frac{40}{10} = 4$$

If $I_{DS1} = 10 \mu\text{A}$, then $I_{DS2} = 20 \mu\text{A}$ and $I_{DS3} = 40 \mu\text{A}$

This is the principle of Current Mirror.

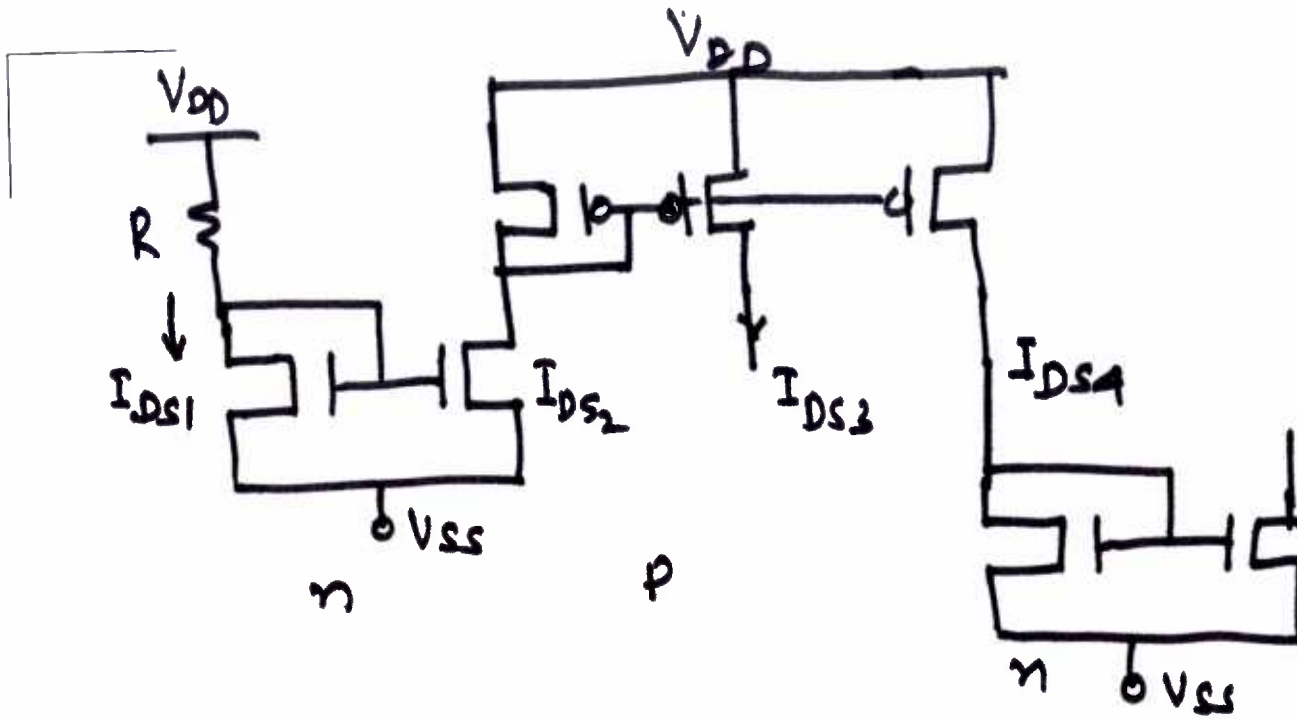


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Typical Source/Sink Combination of Current Mirror

Matching Accuracies

M1 & M2 transistors in a Current Mirror are not identical, in some parameters due to Process Variabilities.

We have $V_{GS1} = V_{GS2} = V_{GS}$

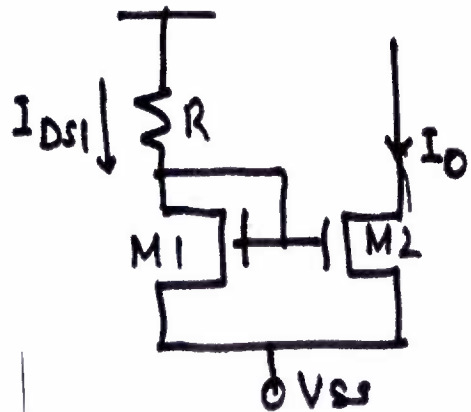
Define $\Delta V_T = V_{T2} - V_{T1}$

$$\Delta \beta' = \beta'_2 - \beta'_1$$

Let us assume V_T variation is $\pm \Delta V_T / 2$ and

β' variation is $\pm \frac{\Delta \beta'}{2}$

λ varies by $\pm \frac{\Delta \lambda}{2}$



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Then

$$\beta_1' = \beta' - \Delta\beta'/2$$

$$\beta_2' = \beta' + \Delta\beta'/2$$

$$V_{T1} = V_T - \frac{\Delta V_T}{2}$$

$$V_{T2} = V_T + \frac{\Delta V_T}{2}$$

$$\lambda_1 = \lambda - \frac{\Delta\lambda}{2}$$

$$\lambda_2 = \lambda + \frac{\Delta\lambda}{2}$$

Hence $\frac{I_0}{I_{DS1}}$

$$= \frac{(\beta' + \Delta\beta'/2) (V_{GS} - V_T - 0.5 \Delta V_T)^2 [1 + \lambda V_{DS} + \frac{\Delta\lambda}{2} V_{DS}]}{(\beta' - \frac{\Delta\beta'}{2}) (V_{GS} - V_T + 0.5 \Delta V_T)^2 [1 + \lambda V_{DS} - \frac{\Delta\lambda}{2} V_{DS}]}$$

$$= \frac{\beta' \{2 (V_{GS} - V_T)^2\} \{1 + \lambda V_{DS}\} (1 + \frac{\Delta\beta'}{2\beta'}) (1 - \frac{\Delta V_T}{4(V_{GS} - V_T)})^2 (1 + \frac{\Delta\lambda V_{DS}}{1 + \lambda V_{DS}})}{\beta' \{2 (V_{GS} - V_T)^2\} \{1 + \lambda V_{DS}\} (1 - \frac{\Delta\beta'}{2\beta'}) (1 + \frac{\Delta V_T}{4(V_{GS} - V_T)})^2 (1 - \frac{\Delta\lambda V_{DS}}{1 + \lambda V_{DS}})}$$



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