

## MODULE 6

# PROCESS SPECIFICATION

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## **PROCESS SPECIFICATION**

### **MOTIVATION**

Before designing a system an analyst must clearly understand the logic to be followed by each process block in a DFD. An analyst's understanding must be crosschecked with the user of the information system. A notation is thus needed to specify process block in detail, which can be understood by a user. Notation used must be appropriate for the type of the application to be modelled. Different notations are needed to represent repetition structures, complex decision situation and situations where sequencing of testing of conditions is important. For complex logical procedures a notation is needed which can also be used to detect logical errors in the specifications. This is called Decision Table. A tabular structure for representing logic can be used as a communication tool and can be automatically converted to a program.

### **LEARNING GOALS**

At the end of this module you will know

- 1.How to use structured English to precisely specify processes
- 2.The terminology used in structured English
- 3.Terminology of decision tables and how it is used to specify complex logic
- 4.How to detect errors in decision table specifications
- 5.Terminology and use of decision trees
- 6.Comparison of structured English, decision tables and decision trees

## LEARNING UNIT 1

### Structured English specification

#### PROCESS SPECIFICATION

Once a DFD is obtained the next step is to precisely specify the process. Structured English, Decision tables and Decision Trees are used to describe processes. Decision tables are used when the process is logically complex involving large number of conditions and alternate solutions. Decision trees are used when conditions to be tested must follow a strict time sequence.

#### STRUCTURED ENGLISH

Structured English is similar to a programming language such as Pascal. It does not have strict syntax rules as in programming languages as the intention is only to give precise description of a process. The structured English description should be understandable to the user.

Example:

```
if customer pays advance
  then Give 5% Discount
  else
    if purchase amount >=10,000
      then
        if the customer is a regular customer
          then Give 5% Discount
          else No Discount
        end if
      end if
    
```

#### DECISION TABLE-EXAMPLE

```
    else No Discount
  end if
Same structured English procedure given as decision table
end if
```

<u>CONDITIONS</u>	<b>RULE1</b>	<b>RULE2</b>	<b>RULE3</b>	<b>RULE4</b>
<b>Advance payment made</b>	<b>Y</b>	<b>N</b>	<b>N</b>	<b>N</b>
<b>Purchase amt &gt;=10,000</b>	<b>-</b>	<b>Y</b>	<b>Y</b>	<b>N</b>
<b>Regular Customer?</b>	<b>-</b>	<b>Y</b>	<b>N</b>	<b>-</b>
<u>ACTIONS</u>				
<b>Give 5% Discount</b>	<b>X</b>	<b>X</b>	<b>-</b>	<b>-</b>
<b>Give No Discount</b>	<b>-</b>	<b>-</b>	<b>X</b>	<b>X</b>

### DECISION TABLE-EXPLANATION

- Conditions are questions to be asked
- 'Y' is yes,'N' is no & '-' is irrelevant
- A 'X' against the action says the action must be taken
- A '-' against the action says the action need not be taken

Rule 2 in decision table DISCOUNT states:  
if no advance payment and purchase amount >=10000  
and regular customer then give 5% discount

In Structured English, imperative sentences, actions to be performed should be precise and quantified

Good Example: Give discount of 20%

Bad Example: Give substantial discount

The operators and keywords in Structured English are as follows:

Operators -Arithmetic : +, -, /, \*

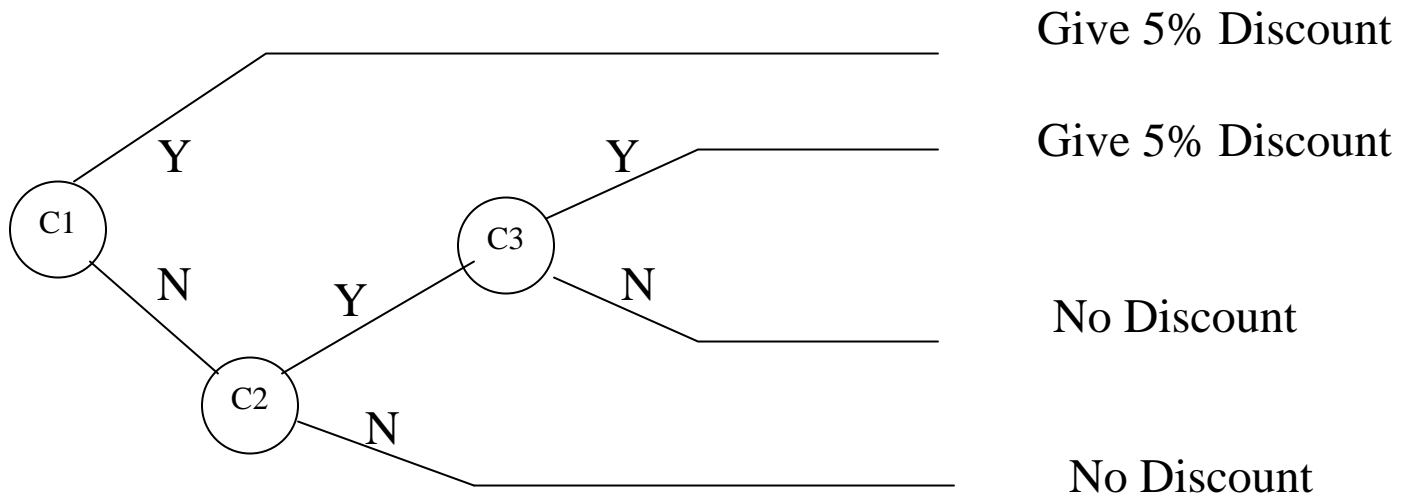
Relational : >, >=, <, <=, =, !=

Logical : and, or, not

Keywords : if, then, else, repeat, until, while, do, case,

until, while, do, case, for, search, retrieve, read, write  
Delimiters – { , } , end, end if, end for

The structured English procedure given above is expressed as a Decision tree below



C1: Advance payment made  
C2: Purchase amount  $\geq 10,000$   
C3: Regular Customer

Y = Yes  
N = No

### **STRUCTURED ENGLISH-DECISION STRUCTURES**

```
If condition  
then  
    { Group of statements }  
else  
    { Group of statements }
```

end if

Example: if(balance in account >= min.balance)  
    then honor request  
    else reject request  
end if

## **STRUCTURED ENGLISH-CASE STATEMENT**

Case (variable)

Variable = P: { statements for alternative P }

Variable = Q: { statements for alternative Q }

Variable = R: { statements for alternative R }

None of the above: { statements for default case }

end case

Example : Case(product code)

product code =1 : discount= 5%

product code =2 : discount =7%

None of the above : discount=0

end case

## **STRUCTURED ENGLISH-REPETITION STRUCTURE**

for index = initial to final do  
    { statements in loop }  
end for

Example : Total =0  
    for subject =1 to subject =5 do

```
total marks=total marks +marks(subject)
write roll no,total marks
end for
```

## **STRUCTURED ENGLISH-WHILE LOOP**

```
while condition do
    { statements in loop }
end while
```

Example : while there are student records left do  
    read student record  
        compute total marks  
        find class  
    write total marks, class, roll no  
end while

## **EXAMPLE**

```
Update inventory file
for each item accepted record do
    { search inventory file using item code
      if successful
        then { update retrieved inventory record;
              write updated record in inventory file using accepted record }
        else { create new record in inventory file;
              enter accepted record in inventory file }
      end if
    end for
```

## **LEARNING UNIT 2**

### **Decision table based specifications**

## **ADVANTAGES OF DECISION TABLE**

Easy to understand by non-computer literate users and managers. Good documentation of rules used in data processing. Simple representation of complex decision rules. Tabular representation allows systematic validation of specification detection of redundancy, incompleteness & inconsistency of rules. There exist algorithms to automatically convert decision tables to equivalent computer programs.

### **METHOD OF OBTAINING DECISION TABLE FROM WORD STATEMENT OF RULES**

#### **EXAMPLE**

A bank uses the following rules to classify new accounts

If depositor's age is 21 or above and if the deposit is Rs 100 or more, classify the account type as A If the depositor is under 21 and the deposit is Rs 100 or more, classify it as type B If the depositor is 21 or over and deposit is below Rs 100 classify it as C If the depositor is under 21 and deposit is below Rs 100 do-not open account

Identify Conditions: Age  $\geq$  21 C1

Deposits  $\geq$  Rs 100: C2

Identify Actions : Classify account as A, B or C

Do not open account

### **DECISION TABLE FROM WORD STATEMENT**



**Condition Stub**

<u>CONDITIONS</u>	Rule 1	Rule 2	Rule 3	Rule 4
C1 : Age $\geq$ 21	Y	N	Y	N
C2: Deposit $\geq$ 100	Y	Y	N	N
<u>ACTIONS</u>				
A1: Classify as A	X	-	-	-
A2: Classify as B	-	X	-	-
A3: Classify as C	-	-	X	-
A4: Do not open Account	-	-	-	X

**Action Stub**

**DECISION TABLE NOTATION EXPLAINED**

<u>CONDITION STUB</u>	<u>CONDITION ENTRIES</u>	
<u>ACTION STUB</u>		<u>ACTION ENTRIES</u>

- 4 Quadrants-demarcated by two double lines
- **CONDITION STUB LISTS ALL CONDITIONS TO BE CHECKED**
- **ACTION STUB LISTS ALL ACTIONS TO BE CARRIED OUT**
- **LIMITED ENTRY DECISION TABLE:ENTRIES ARE Y or N or -.Y-  
YES,N- NO,-IRRELEVANT(DON'T CARE)**
- X against action states it is to be carried out.
- - against action states it is to be ignored.
- Entries on a vertical column specifies a rule
- order of listing actions important while order of listing conditions is not important
- actions listed first carried out first  
sequential execution of actions
- rules may be listed in any order

### **INTERPRETING DECISION TABLE-ELSE RULE**

C1: Is applicant sponsored?	Y	Y	
C2: Does he have min Qualification?	Y	Y	ELSE
C3: Is fee paid?	Y	N	
A1: Admit letter	X	-	-
A2: Provisional Admit letter	-	X	-

- - X

Interpretation

R1: If applicant sponsored and he has minimum qualifications and his fee is paid –Send Admit letter

R2: If applicant sponsored and has minimum qualifications and his fee not paid send provisional admit letter

ELSE: In all other cases send regret letter. The else rule makes a decision table complete

**DECISION TABLE FOR SHIPPING RULES**

	R1	R2	R3	R4
C1: Qty ordered <= Quantity in stock?	Y	Y	N	N
C2: (Qty in stock-Qty ordered)<=reorder level	N	Y	-	-
C3: Is the partial shipment ok?	-	-	Y	N
A1:Qty shipped=Qty ordered	X	X	-	-
A2:Qty shipped < Qty in stock			Y	

## **EXTENDED ENTRY DECISION TABLE**

- Condition Entries not necessarily Y or N
- Action entries not necessarily X or - Extended Entry Decision Tables(EEDT) more concise
- EEDT can always be expanded to LEDT

Example	R1	R2	R3	R4	R5	R6
C1 : Product code	1	1	1	1	1	2
C2 : Customer code	A	B	A	B	C	-
C3 : Order amount	<=500	<=500	>500	>500	-	-
Discount =	5%	7.5%	7.5%	10%	6%	5%

### MIXED ENTRY DECISION TABLE

Can mix up Yes, No answers with codes

	R1	R2	R3	R4	R5	R6
C1 : Product code = 1?	Y	Y	Y	Y	Y	N
C2: Customer code =	A	B	A	B	C	-
C3: Order amount < 500?	Y	Y	N	N	-	-
Discount =	5%	7.5%	7.5%	10%	6%	5%

Choice of LEDT, EEDT, MEDT depends on ease of communication with user. Softwares are available to translate DTs to programs. DT's are easy to check.

**LINKED DECISION TABLE**

Decision table 1

Salary point=6	N	e
Conduct OK?	Y	l
Diligence OK?	Y	s
Efficiency OK?	Y	e
<hr/>		
Go to table 2	X	-
No promotion	-	X

Decision table 2

Salary point>2	N	N	N	Y
1 yr as class 1 officer	Y	N	-	-
Departmental test Passed?	Y	-	N	-
<hr/>				
Advance to next salary point	X	-	-	-
No promotion	-	X	X	-
Go to Table3	-	-	-	X

Decision table3

Complete departmental Course	Y	else
1 yr since last increment	Y	

1. Observe that one can branch between tables
2. Whenever complex rules are given it is a good idea to break them up into manageable parts

### LOGICAL CORRECTNESS OF DECISION TABLE

Consider decision table DT1:

	R1	R2
C1: $x > 60$	Y	-
C2: $x < 40$	-	Y
<hr/>		
A1	X	-
A2 :	-	X

We can expand decision table by replacing each – by Y & N

<u>DT2:</u>	R11	R12	R21	R22
C1: $x > 60$	Y	Y	N	Y
C2: $x < 40$	Y	N	Y	Y
<hr/>				
A1	X	X	-	-
A2 :	-	-	X	X

A rule which has no – is an Elementary rule

**DT2 is an Elementary Rule Decision Table (ERDT)**

From this table we see that the rule YY has two contradictory actions. Thus we need to examine the table further and make sure it is not a serious mistake. Also the rule C1=C2=N is missing which needs further examination

### LEARNING UNIT 3

#### Detecting- Incompleteness, Ambiguity, Contradictions & Redundancy in decision table specification

#### LOGICAL CORRECTNESS OF DECISION TABLE (CONTD)

A decision table with 1 condition should have 2 elementary rules, each elementary rule must be distinct, each elementary rule must have distinct action, if a decision table with k conditions does not have  $2^k$  rules specified it is said to be incomplete.

For example : DT2 does not have the elementary rule C1:N, C2:N. It is thus incomplete.

If the decision table has the same elementary rule occurring more than once it is said to have multiplicity of specifications

For Example: In DT2 The rule C1:Y,C2:Y occurs twice. Thus it has multiplicity of specification.

If action specified for multiple identical rules are different then it is called ambiguous specifications

DT2 has an ambiguity. Rules R11 and R22 are identical but have different actions. Ambiguity may be apparent or real. It is said to be apparent if the rule leading to the ambiguity is logically impossible

For example,  $(x > 60) = Y$  and  $(x < 40) = Y$  cannot occur simultaneously.

Thus in DT2 rules R11 and R22 are apparently ambiguous rules

Apparently ambiguous rules is not an error



If an apparently ambiguous specification is real then it is a contradiction

For example : If  $C1:(X > 60) = Y$  and  $C2:(X > 40) = Y$  then  $X = 70$  will satisfy both inequalities.

As two actions are specified for  $(C1 = Y, C2 = Y)$  and they are different the rule is really ambiguous and is called Contradictory Specification.

If all  $2^k$  elementary rules are not present in a  $k$  condition decision table is said to be incomplete.

DT2 is incomplete as rule  $C1=N, C2=N$  is missing

Rule  $C1=N, C2=N$  is logically possible as  $C1=N$  is  $X \leq 60$

and  $C2=N$  is  $X \geq 40$ . A value of  $X = 50$  will make  $C1=N, C2=N$

Thus DT2 has a real incomplete specification

A decision table which has no real ambiguities or real incompleteness is said to be logically correct. Decision table with logical errors should be corrected

## USE OF KARNAUGH MAPS

KARNAUGH map abbreviated K-map is a 2 dimensional diagram with one square per elementary rule

The k-map of DT2 is

	C1	N	Y
C2		?	A1
N		A2	A1,A2
Y			

If more than one action is in one square it is an ambiguous rule

If a square is empty it signifies incomplete specification.

## USE OF KARNAUGH MAPS

Structured English procedure:

If carbon content<0.7  
then if Rockwell hardness>50  
    then if tensile strength>30000  
        then steel is grade 10  
        else steel is grade 9  
    end if  
    else steel is grade 8  
end if  
else steel is grade 7  
end if

**DT3:**

**Decision table-Grading steel**

C1:Carbon content <0.7	Y	Y	Y	N	Y	N	N	N
C2:Rockwell hardness>50	Y	Y	N	N	N	Y	Y	N
C3 tensile strength>30000	Y	N	N	N	Y	Y	N	Y
Grade	10	9	8	7	?	?	?	?

**KARNAUGH MAPS – GRADING STEEL**

	C1 C2				
C3		NN	NY	YY	YN
N		7	?	9	8
Y		?	?	10	?

Observe that the fact that the specification is incomplete is obvious in the Decision table whereas the structured English specification seems complete which is not.

**DT4: DECISION TABLE-ARREARS MANAGEMENT**

	R1	R2	R3	R4	R5	R6
C1:Payment in current month >min.specified payment	Y	N	N	-	-	-
C2:Payment in current month>0	-	Y	Y	-	N	N
C3:Any payment in last 3 months	-	-	-	N	Y	Y
C4: Actual arrears > 3(min. Specified payment per month)	-	Y	N	Y	N	Y
A1 : Send letter A	X	-	-	-	-	-
A2 : Send letter B	-	X	-	-	-	-
A3 : Send letter C	-	-	X	-	-	-
A4 : Send letter D	-	-	-	X	-	X
A5 : Send letter E	-	-	-	-	X	-

## KARNAUGH MAP

C1C2					
C3C4		NN	NY	YY	YN
NN		?	A3	A1	A1*
NY		A4	A2A4 <sup>+</sup>	A1A4 <sup>+</sup>	A1A4*
YY		A4	A2	A1	A1A4*
YN		A5 <small>C1: x&gt;m C2: x&gt;0 C3, C4 independent of C1, C2</small>	A3 <small>C3: y&gt;0 C4: z&gt;3m</small>	A1 <small>m&gt;0</small>	A1A5*

~~C1: Y C2: Y x>m, x>0 possible~~

C1: Y C2: N x>m, x<=0 not logically possible

C1: N C2: Y x<=m, x>0 possible

C1: N C2: N x<=m, x<=0 possible

Thus C1, C2, C3 C4: NNNN incomplete specification

BOXES MARKED \* NOT LOGICALLY POSSIBLE

Rules C1 C2 C3 C4 : NYNY and YYNY logical errors

Errors to be corrected after consulting users who formulated the rules



Question: Can the number of rules be reduced?

Answer : Yes, by combining rules with the same action

Action A1 can be represented by the Boolean expression:

$$\begin{aligned} C1C2\overline{C3}\overline{C4} + C1C2C3\overline{C4} + C1C2\overline{C3}C4 &= C1C2\overline{C3}\overline{C4} + C1C2C3(C4 + \overline{C4}) \\ &= C1C2\overline{C3}\overline{C4} + C1C2C3 = C1C2\overline{C4} + C1C2C3 \end{aligned}$$

## **LEARNING UNIT 4**

### **Eliminating redundancy in specifications**

#### **REDUNDANCY ELIMINATION**

Redundancy can be eliminated by systematically applying four identities of Boolean Algebra

These identities are

$$A + \overline{A} = 1$$

## KARNAUGH MAP REDUCTION

	C3 C4	NN	NY	YY	YN
C3 C4	NN	A1			A1
NN	NY	A1			A1
NY	YY	A1			A1
YY	YN	A1			A1
YN					

	C1C2	NN	NY	YY	YN
C3 C4	NN		A2	A2	
NN	NY		A2	A2	
NY	YY		A2	A2	
YY	YN		A2	A2	
YN					

	C3 C4	NN	NY	YY	YN
C3 C4	NN				
NN	NY		A3	A3	
NY	YY		A3	A3	
YY	YN				
YN					

$$\begin{aligned}
A_3 &= C_1 C_2 \bar{C}_3 C_4 + C_1 C_2 \bar{C}_3 \bar{C}_4 + \bar{C}_1 C_2 C_3 C_4 + C_1 C_2 C_3 C_4 \\
&= \bar{C}_2 \bar{C}_3 C_4 (\bar{C}_1 + C_1) + C_2 C_3 C_4 (\bar{C}_1 + C_1) \\
&= C_2 C_4 (\bar{C}_3 + C_3) = C_2 C_4
\end{aligned}$$

### REDUCING DECISION TABLES-USE OF K-MAP

		C1C2			
		NN	NY	YY	YN
C3C4	NN	A4	A3	A1	X
	NY	A4	A4	A4	X
	YY	A4	A2	A1	X
	YN	A5	A3	A1	X

Boxes marked X correspond to impossible rules. They can be employed if they are useful in reducing rules

Using k-map reduction rules we get

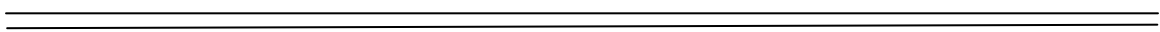
- A1 :  $\bar{C}_1 C_4 + C_1 C_3$
- A2 :  $\bar{C}_1 C_2 \bar{C}_3 C_4$
- A3 :  $\bar{C}_1 C_2 C_4$  — —
- A4 :  $\bar{C}_3 C_4 + \bar{C}_2 C_3 + C_2 C_4$
- A5 :  $C_2 C_3 C_4$



## REDUCING DECISION TABLES

C1: Payment in current month > min specified payment	Y	Y	N	N	-	-	-	-
C2: Payment in current month > 0	-	-	Y	Y	-	N	N	N
C3: Any payment in last 3 months	-	Y	Y	-	N	N	-	Y
C4: Actual arrears > 3 (minimum specified payment per month)	N	-	Y	N	Y	-	Y	N
<hr/>								
<u>A: Send letter A</u>	X	X	-	-	-	-	-	-
<u>B: Send letter B</u>	-	-	X	-	-	-	-	-
<u>C: Send letter C</u>	-	-	-	X	-	-	-	-
<u>D: Send letter D</u>	-	-	-	-	X	X	X	-
<u>E: Send letter E</u>	-	-	-	-	-	-	-	X
<p>Rule: Insure Driver if following rules are satisfied</p> <ol style="list-style-type: none"> <li>1. Drivers annual income &gt; 20000 &amp; is married male</li> <li>2. Drivers annual income &gt; 20000 &amp; is married and over 30</li> <li>3. Drivers annual income &lt;= 20000 &amp; she is married female</li> <li>4. Driver is male over 30</li> <li>5. Driver is married and age is not relevant</li> </ol> <p>Else do not insure</p> <p><u>Conditions:</u></p> <p>C1 : Annual income &gt; 20000</p> <p>C2 : Male</p> <p>C3 : Married</p> <p>C4: Age &gt; 30</p> <p><u>Action:</u> Insure or do not insure</p>								

## DECISION TABLE FOR INSURANCE RULES



C1: Annual income > 20000  
 C2: Male  
 C3: Married  
 C4: Age > 30

Y	-	N	Y	-	E
Y	Y	Y	-	Y	S
-	Y	-	Y	N	E
X	X	X	X	X	-
-	-	-	-	-	X

A1: Insure  
 A2: Do not insure

		C1C2			
		NN	NY	YY	YN
C3C	NN				
	NY		A1	A1	
	YY	A1	A1	A1	A1
	YN	A1	A1	A1	A1

$A1 = C3 + C2.C4$

**REDUCED DECISION TABLE**

C2 : Male	-	Y	
C3 : Married	Y	-	<b>ELSE</b>
C4 : Age > 30	-	Y	
<hr/>			
A1 : Insure	X	X	-
A2 : Do not Insure			X

**LEARNING UNIT 5**

**Decision trees for specifications**

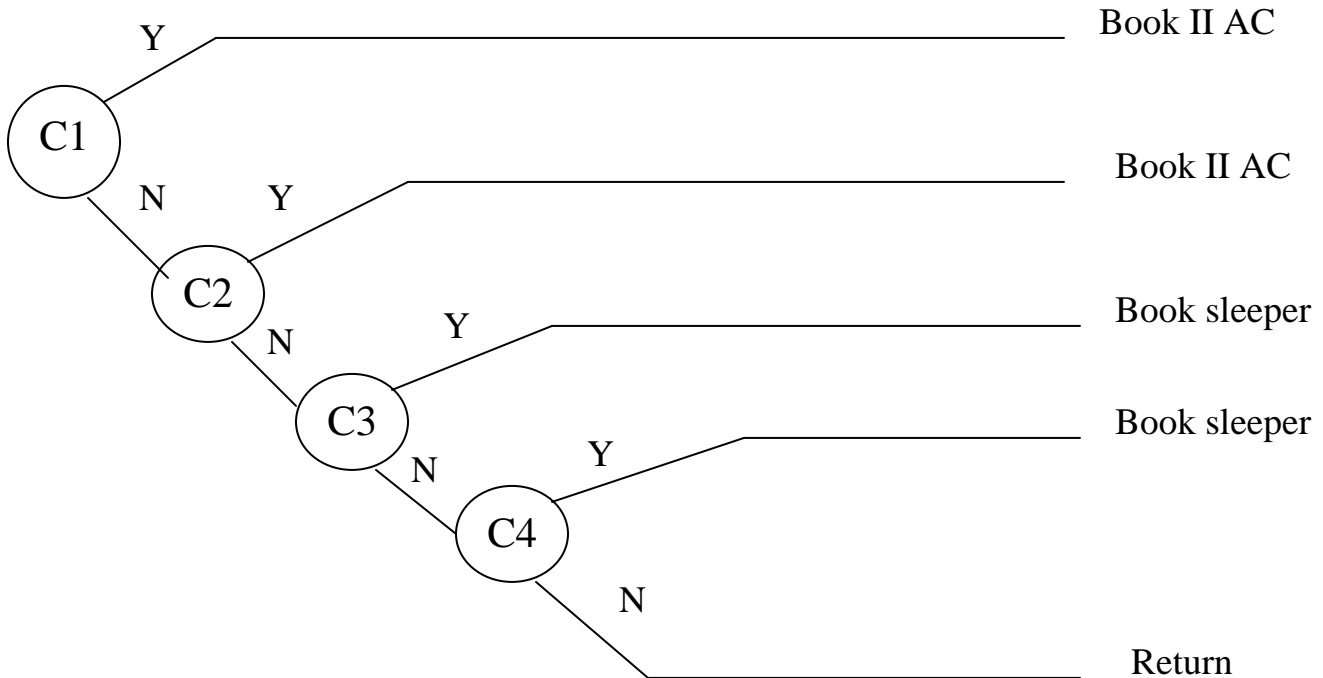
Reduced rules : Insure if married or male over 30

Observed: **DECISION TREES** to 2 and 1 condition removed

Decision Trees is used when sequence of testing condition is important. It is more procedural compared to Decision tables.

**EXAMPLE – DECISION TREE TO BOOK TRAIN TICKET**

Book by II AC on 4/8/04 if available else book by II AC on 5/8/04. If both not available book by sleeper on 4/8/04 if available else book on 5/8/04 by sleeper. If none available return.



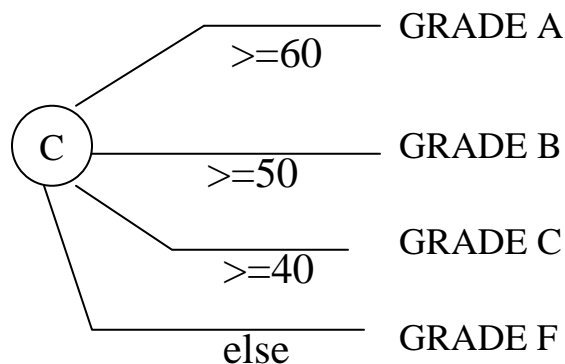
- C1: Is II AC ticket available on 4/8/04
- C2: Is II AC ticket available on 5/8/04
- C3: Is sleeper available on 4/8/04
- C4: Is sleeper available on 5/8/04

Observe in the tree sequencing of conditions which is important in this example

### CONDITIONS

- Decision trees are drawn left to right
- Circles used for conditions
- Conditions labelled and annotation below tree
- Conditions need not be binary

For example:



- Sometimes Decision trees are more appropriate to explain to a user how decisions are taken

**COMPARISON OF STRUCTURED ENGLISH, DECISION TABLES AND DECISION TREES**

CRITERION FOR COMPARISON	STRUCTURED ENGLISH	DECISION TABLES	DECISION TREES
<b>ISOLATING CONDITIONS &amp; ACTIONS</b>	<b>NOT GOOD</b>	<b>BEST</b>	<b>GOOD</b>
<b>SEQUENCING CONDITIONS BY PRIORITY</b>	<b>GOOD</b>	<b>NOT GOOD</b>	<b>BEST</b>
<b>CHECKING FOR COMPLETENESS, CONTRADICTION</b>	<b>NOT GOOD</b>	<b>BEST</b>	<b>NOT GOOD</b>

## **WHEN TO USE STRUCTURED ENGLISH, DECISION TABLES AND DECISION TREES**

Use Structured English if there are many loops and actions are complex

Use Decision tables when there are a large number of conditions to check and logic is complex

Use Decision trees when sequencing of conditions is important and if there are not many conditions to be tested

### **REFERENCES**

1. V.Rajaraman, "Analysis and Design of Information Systems", 2<sup>nd</sup> Edition, Prentice Hall of India, New Delhi, 2002. Most of the material in this module is based on Chapter 8 and 9 of the above book. The book is perhaps the only one which has extensive discussion on error detection in Decision Tables.
2. K.E. Kendall and J.E.Kendall, "Systems Analysis and Design", 5<sup>th</sup> Edition, Pearson Education Asia, Delhi, 2003. Has a brief discussion of structured English, Decision Tables and Decision Trees (pages 353 to 369). Website [www.prenhall.com/kendall](http://www.prenhall.com/kendall) has a lot of support material and case study for students.
3. J.A.Hoffer, J.F.George, J.S.Velacich, "Modern Systems Analysis and Design", Third Edition, Pearson Education Asia, 2002. Chapter 7 (pages 282 to 303) cover the topics in this module. The book has a number of interesting case studies and a good problem set. The web site <http://prenhall.com/hoffer> has material to assist students who use this text book.

4. E.Yourdon “Modern Structured Analysis”, Prentice Hall of India, 1996. Chapter 11 (pages 203 to 232) describes structured English and Decision Tables. There is a larger set of exercises at the end of the chapter.