

ELECTRONIC COMMERCE

Contents

1. MOTIVATION AND LEARNING GOALS

2. LEARNING UNIT 1

What is E-Commerce?

3. LEARNING UNIT 2

Electronic Data Interchange

4. LEARNING UNIT 3

Security of E-Commerce

5. LEARNING UNIT 4

Payment in E-Commerce

6. REFERENCES

ELECTRONIC COMMERCE

Motivation

With the emergence of internet and the world wide web new methods of carrying out business transactions using the world wide web began to be explored. Electronic Commerce emerged as a very important application of the world wide web. Today it is difficult to find an isolated computer. Computers in an organization are interconnected to form intranets and Intranets of the cooperating organizations are interconnected to form extranet. It is cheaper and faster to carry out business transactions within an organization and among organizations electronically using the network connection. Thus it is important to understand how business transactions are carried out electronically reliably and securely. When designing information systems it is essential to understand the emerging web based transactions. A number of organizations are exploring how to carry out all day-to-day operations electronically using the intranet in a so-called paperless system. It is thus important for a student to understand how to design such systems.

Learning Goals

At the end of this module you will know:

- The basics of Electronic Commerce abbreviated as e-commerce
- The advantages and disadvantages of e-commerce
- Architecture of e-commerce systems
- Electronic Data Interchange in e-commerce
- The need for security in e-commerce transactions and how to ensure it
- How Electronic payment schemes work in e-commerce.

LEARNING UNIT 1

What is E-Commerce?

DEFINITION

Sharing business information, maintaining business relationships and conducting business transactions using computers connected to a telecommunication network is called E-Commerce

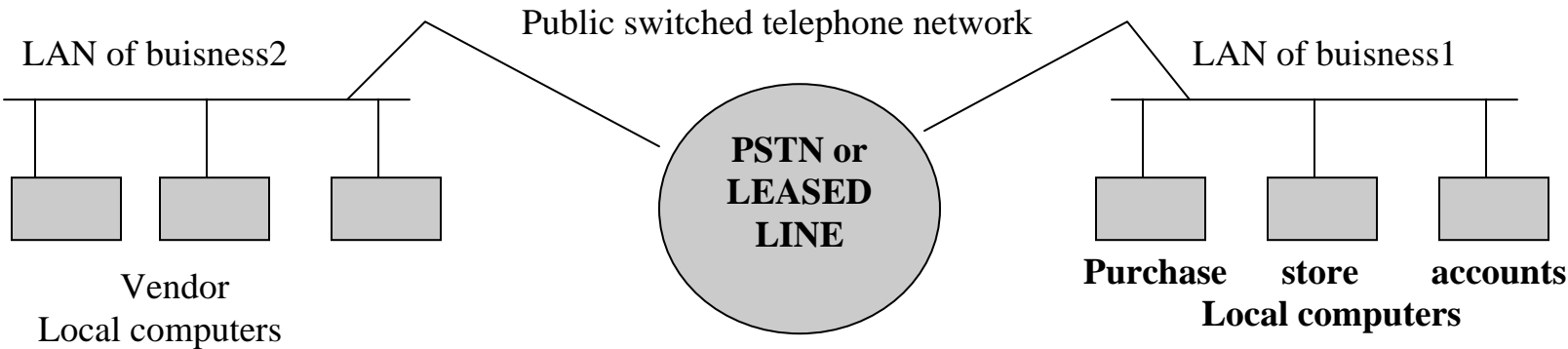
CLASSIFICATION

CLASSIFIED AS : BUSINESS TO BUSINESS (B2B)
BUSINESS TO CUSTOMER (B2C)
CUSTOMER TO CUSTOMER (C2C)

E-commerce Applications-example

- RETAIL STORES - Books, Music
- AUCTION SITES
- COOPERATING BUSINESSES –Placing orders, paying invoices etc.
- ELECTRONIC BANKING
- BOOKING TICKETS - TRAINS, CINEMA, AIRLINES
- ELECTRONIC PUBLISHING
- FILLING TAX RETURNS WITH GOVERNMENT DEPT.

Business To Business E-commerce



- Local LAN of business would normally follow TCP/IP protocol of internet and is called corporate intranet
- Purchase order entered by business1 in its PC and electronically dispatched to vendor (by e-mail)
- Vendor acknowledges electronically the order
- Vendor dispatches goods (physically) and delivery note electronically to business1
- Business 1 can compare delivery note against order -both are in computer readable form
- Discrepancy note(if any) can be immediately sent to the vendor(business 2)
- Business 1 can carry out all local transactions using its LAN
- Local transactions are inventory update by stores - advice to accounts to pay for goods taken into stock
- Accounts can make payment electronically to Vendor

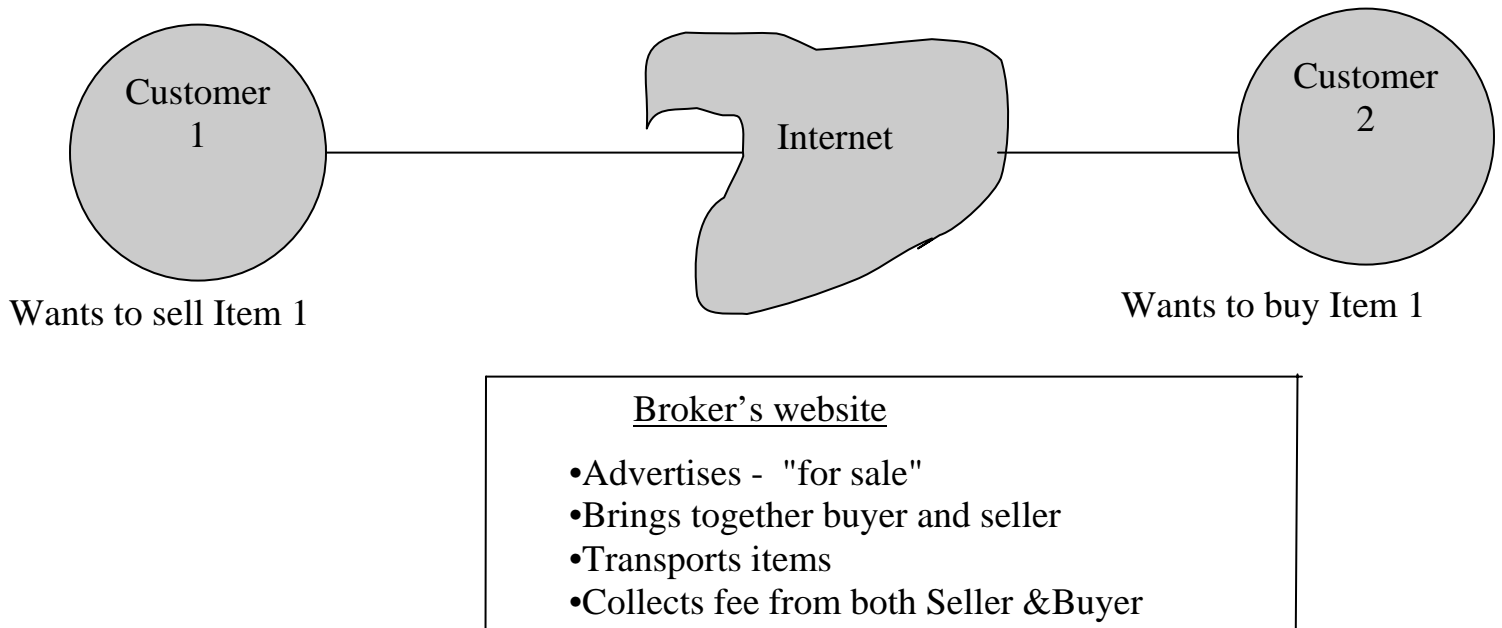
Implementing B2B E-commerce-requirements

1. Agreed on formats for Purchase order, delivery note, payment order etc. Standard known as EDI (Electronic Data Interchange Standard) is used to send documents electronically.
2. Each Business must have corporate intranet and the two nets are connected by PSTN or leased line.
3. Transactions must be secure - particularly if PSTN is used.
4. Secure electronic payment methods are required.

Steps In B2C E-commerce

1. Customer uses a browser and locates vendor or he has vendor's web page address
2. Sees Vendor's web page listing of items available, prices etc
3. Customer selects item and places order. Order may include credit card details or may be cash on delivery
4. Vendor checks with credit card company customer's credit
5. Credit card company OKs transaction
6. Vendor acknowledges Customer's order and gives details of delivery date, mode of transport, cost etc
7. Vendor orders with distributor who ships item to vendor's warehouse from where item supplied to customer
8. Customer's credit card company debits his account, credits vendor's account and sends bill to customer for payment.

Customer to Customer E-Commerce



Advantages Of E-commerce

1. Buying/selling a variety of goods and services from one's home or business
2. Anywhere, anytime transaction
3. Can look for lowest cost for specific goods or service
4. Businesses can reach out to worldwide clients - can establish business partnerships
5. Order processing cost reduced
6. Electronic funds transfer faster
7. Supply chain management is simpler, faster, and cheaper using e-commerce
 - Can order from several vendors and monitor supplies.
 - Production schedule and inventory of an organization can be inspected by cooperating supplier who can in-turn schedule their work.

Disadvantages Of E-commerce

1. Electronic data interchange using EDI is expensive for small businesses
2. Security of internet is not very good - viruses, hacker attacks can paralise e-commerce
3. Privacy of e-transactions is not guaranteed
4. E-commerce de-personalises shopping. People go shopping to meet others - window shop and bargain

E-commerce System Architectures

LOGICAL LAYERS	SERVICES IN LAYER
Application layer	B2B,B2C,C2C
Middleman services	Hosting services, value added nets payment services, Certificates
Secure messaging	Encryption, EDI, Firewalls
World wide web services	HTTP, HTML, XML, OLE Software agents
Logical network	Intranet, internet, extranet
Physical network	PSTN, LAN, Bridges, routers

Layered architecture

LEARNING UNIT 2

Electronic Data Interchange

- Computer readable forms for business documents such as invoices, purchase orders, delivery notes needed in B2B e-commerce so that e-documents can be exchanged.
- Essential to eliminate manual data entry, which is error prone
- Essential to agree on common formats for commonly used forms.
- Electronic data interchange (EDI) standard gives specifications for commonly used standard business forms
- Currently two standards are available for EDI forms
- It is possible to adapt these standards for documents which use XML for specification.

EDI Specification

Defines several hundred transaction sets corresponding to each type of business document such as invoice, purchase order etc. Defines data segments - corresponding to groups of data elements such as purchase order line. Defines data elements - which are individual fields such as price, quantity etc

EDI Standards

- ANSI X.12 standard proposed by American National Standards Institute
- EDIFACT (Electronic Data Interchange For Administration Commerce and Trade) standardized by United Nations Economic Commission for Europe for international trade
- EDIFACT used in India for government transactions - customs, central excise etc.

EDI Transactions in B2B E-commerce

- Cooperating businesses agree on EDI standard.
- Programs needed to translate data received in EDI format to a form needed by the application program.
- Method of sending/receiving data between businesses to be agreed on - is it PSTN, Extranet or VAN (value added network) service?
- Important to ensure reliable, guaranteed and secure receipt of electronic documents by intended receiver.

EDI Using Value Added Network Service

VAN provides post box for all subscribers, guarantees delivery and is open 24 hours, 7 days a week. Provides security, acknowledgement, audit trails for transactions, non repudiation by users. Some VAN'S provide conversion of EDI forms to application format. Disadvantages are it has high cost, that may not be cost-effective for smaller businesses

EDI Using Internet

Cheaper method for use by small business is to use XML for EDI and e-mail, instead of VAN. Establish EDI form standard - XML appropriate – Document Type Definition (DTD) publicised using organization's web page-cooperating business can use a DTD to interpret XML documents. Use MIME (multipurpose internet mail extension) to attach EDI forms to e-mail messages. Can use Simple Mail Transfer Protocol (SMTP) of internet If secure transmission needed use S/MIME (Security enhanced MIME) which uses encryption and digital signature –(We will describe encryption and digital signature later in this module). If very long document or many documents are to be sent together File Transfer Protocol (FTP) may be more appropriate.

LEARNING UNIT 3

Security of E-Commerce

Transactions between organizations take place in many e-commerce applications using the Internet. Internet is widely accessible and insecure as eavesdropping is possible. Hence, there is need to protect company confidential information from snoopers.

We also need to protect a company's network from unauthorised entry. When an organization receives a message it has to be sure from whom it came and whether the message is authentic and not changed by an unauthorised person. We thus need a digital signature which can be used in a court of law.

Network Security Using Firewall

Firewall is a security device deployed at the boundary of an organization's network to protect it from unauthorised external access. It links an organization's intranet to the internet and restricts the type of traffic that it will pass, thus providing security. Simple firewalls may be implemented in some routers, called packet filtering firewalls, they pass only some packets based on simple specified criteria such as

- Type of access (such as email, ftp, telnet as determined by TCP port number)
- Direction of traffic
- Source or destination IP address
- Time of day

Proxy Application Gateway

Proxy application program running on a firewall machine is the one which acts on behalf of all members of an organization wanting to use the internet. This program monitors all requests - allows access to only designated addresses outside, limits use of certain browsers and disallows use of some protocols with known security holes. Proxy application program may also be allowed to run on some user's machine who have authorization for internet use.

Hardened Firewalls With Proxy Application Gateway

Any one from inside or outside an organization give their user id, password, service required to the firewall machine which acts as one's proxy (ie.does ones work on his behalf). Proxy firewall is now server to the requestor's desktop PC and also a client to some other requested service acting on requestor's behalf. Firewall needs proxy agent for each service requested such as FTP, HTTP, TELNET etc. Now proxy firewall is the initiator of all sessions and thus knows every activity - thus ensuring security. Firewall with a proxy function replaces the source address of transaction requestor with its own IP address

-this ensures that others on internet see only firewall's IP address - all other IP addresses of organization are hidden

Data Encryption With Secret Keys

Data sent via a public network may be accessed and used by unauthorized persons. Thus it is necessary to scramble it so that even if one accesses it, it cannot be understood. Similarly data stored in data bases accessible via internet should be scrambled. Method of scrambling is known as encryption. Method of unscrambling is known as decryption.

Plain Text And Ciphertext

- Plain text is data in its natural form
- Encryption is taking data in any form(Text, Audio,Video etc.) and transforming it to another form which cannot be understood
- Transformed data is known as cryptogram or cipher text

Digital Encryption Standard

DES - Proposed by IBM in 1975

Standardised by US Govt in 1977

It is a combination of permutation and substitution on blocks of 64 bits. A message is broken up into 64 bit blocks and each block is separately encrypted.

#General idea used in DES

M = PLAINTEXT	01101100	11011000	11011010	
K = KEY	10101111	00101100	01011011	
E = M \oplus K	11000011	11110100	10000001	encryption
M = E \oplus K	01101100	11011000	11011010	decryption

Digital Encryption Standard Algorithm

Before applying DES the text is split up into the 64 bit blocks.
DES applied on each 64 bit block.

Encryption method

Step 1: Apply an initial permutation on a block. Result is $B = IP(P)$
where P is the 64 bit block IP Initial Permutation function and B the result.

Step 2: Split B into 32 bit blocks
 L_i = leftmost 32 bits
 R_i = rightmost 32 bits.

Step 3: Pick a 56 bit key. Permute it

Step 4: Left circular shift it by 1 bit giving K_1 .

Step 5: Perform a complex sequence of operations and obtain
 $X_1 = F(R_1, K_1)$ (The complex set of operations include table look up and dropping bits).

Step 6: Find $R_2 = L_1 + X_1$

Step 7: Set $L_2 = R_1$

Repeat steps 2 to 7 16 times to get $B_{16} = L_{16}, R_{16}$

Step 8: Apply inverse of initial permutation on B_{16}

The result is the encrypted block

In summary the DES encryption applies the following transformation 16 times.

The i^{th} round transformation are

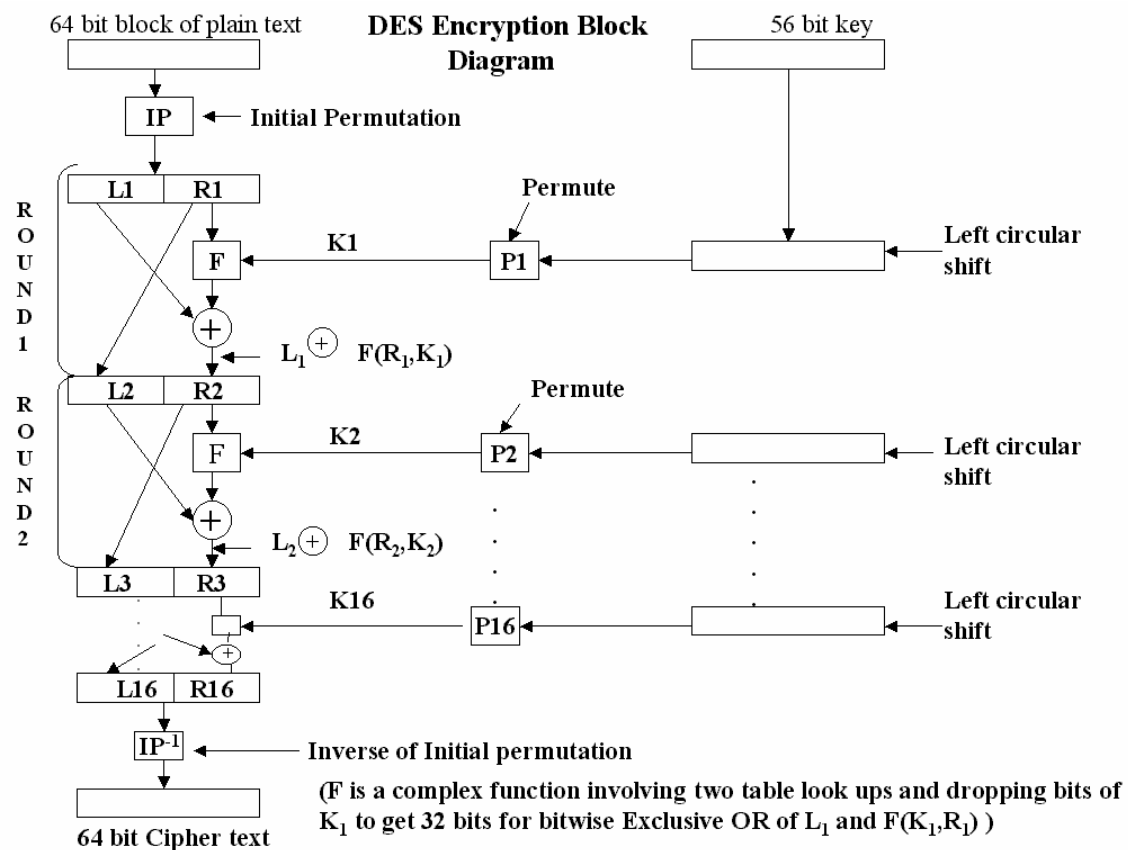
$$L_{i+1} = R_i$$

$$R_{i+1} = L_i \oplus F(R_i, K_i)$$

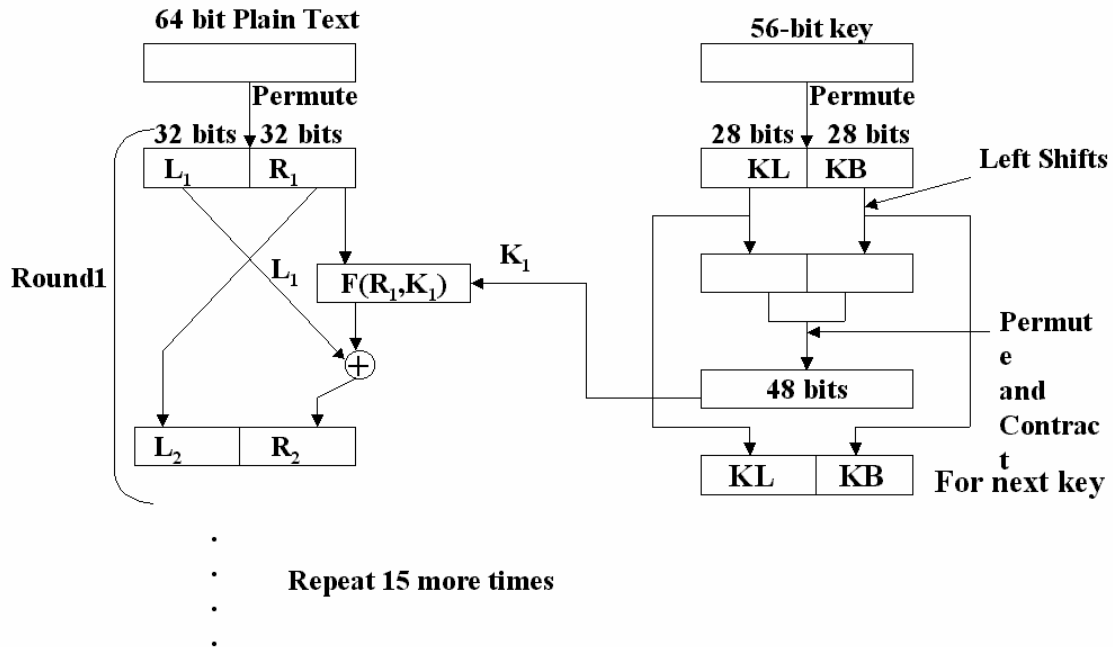
Each round has a different key K_i

For Decryption the process of encryption is reversed. The encrypted block is permuted using IP^{-1} . On this transformations are applied starting with K_{16} and going to K_1 last. The keys and F are same as those used in encryption process.

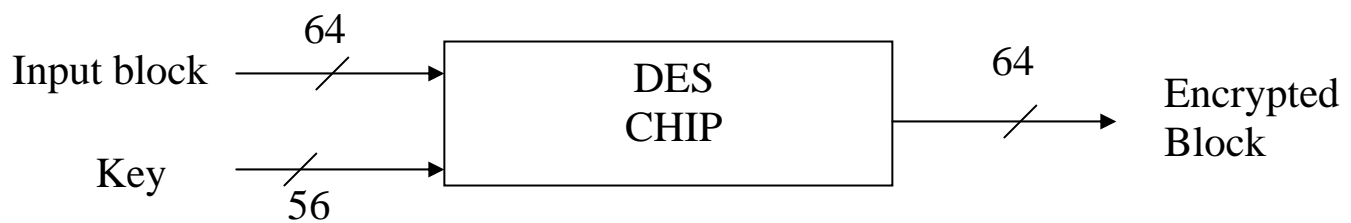
The encryption process uses simple binary operations. They can thus be realised in hardware as an integrated circuit chip. DES chips are inexpensive. Key is externally fed.



Details of One Round of DES Encryption



DES Chip



Observe that from initial key others are derived by circular shifts
 Decryption chip inputs encrypted block and key and the output is decrypted block

DES - Discussion

Cryptanalysis is technique for breaking a code, given the samples of encrypted messages. If plain text also known it is somewhat easier. DES code can be broken if key is found. The easiest method of breaking a code is by brute force of trying out all possible keys to decrypt message. With increase in speed of computers it has now been shown that DES key can be found in less than 12 hrs with a fast computer (1 Million decryption per microsecond). Thus DES is practically useless now (original DES was invented in mid 70s). New more secure symmetric encryption algorithm is needed. An extension of DES called triple DES is shown to be more secure.

Triple DES

Triple DES uses three different keys and three executions of DES algorithm.

The algorithm is

$$\text{Cipher text} = E_{k_3} [D_{k_2} [E_{k_1} [\text{Plain Text}]]]$$

where $E_k[X]$ = DES Encryption of X using key K

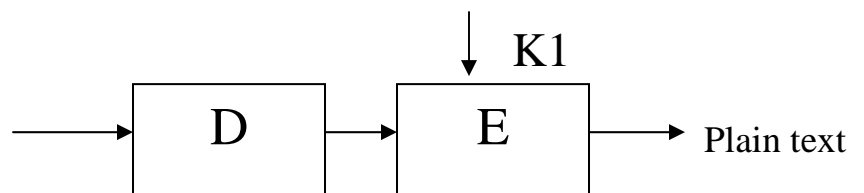
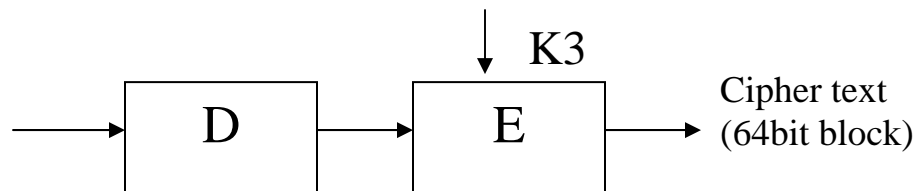
and $D_k[X]$ = DES Decryption of X using key K

Remember that in DES Decryption of encrypted plain text with a different key is almost same as another encryption. This is true as encryption and decryption use the same algorithm.

To decrypt cipher text we reverse the operations.

$$\text{Plain text} = D_{k_1} [E_{k_2} [D_{k_3} [\text{Cipher Text}]]]$$

BLOCK DIAGRAMS OF TRIPLE DES



Using DES thrice is equivalent to having a DES key length of 168 bits. Brute force method to break triple DES with 10^6 decrypts per micro second will take 5.9×10^{30} years! Even at 10^{12} fold increase in computer speed will make triple DES secure against brute force attacks to break code. The only reason D is used as middle step in triple DES is to allow decryption of data encrypted using single DES hardware. In this case $K_3=K_2=K_1$ (Single key used) (See block diagram)

Triple DES will be quite popular for a foreseeable future as it is very secure, can be realised by simple hardware. Triple DES has two disadvantages

1. It is slow to implement in software
2. It uses 64 bit blocks.

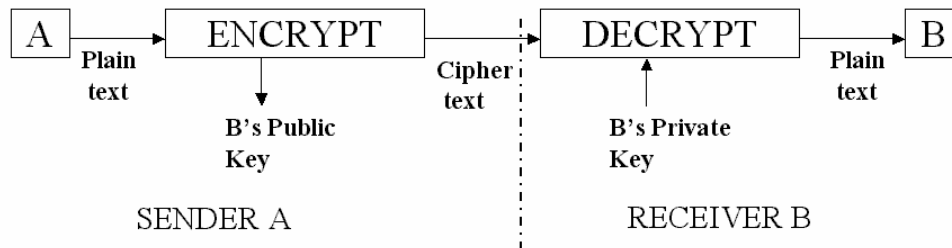
Thus new standards were explored.

Requirements of Symmetric Key Cryptography Algorithm(NIST) – Advanced Encryption System(AES)

- National Institute for Standards Technology put out a call for proposals for new crypto system with following requirements.
- Must provide a high level of security (i.e. difficult to decrypt in finite time)
- Must be completely specified and easily understood.
- Security must reside in key – Not in algorithm
- Must be available for all users
- Adaptable for use in diverse applications e.g.credit cards
- Implementable economically in electronic devices
- Must be efficient to use as both software and hardware
- Must allow one to validate it.
- Must be exportable
- No trap door
- Must use 128 blocks and key lengths of 128,192 or 256 bits depending on the level of security desired.
- In October 2000 it announced the selection of an algorithm – called Rijin dael(Pronounce RAIN DOLL) as new Advance Encryption Standard (AES)
- Details may be found in www.nist.gov/aes

Public Key Encryption

In Private Key Encryption transmission of key without compromising not easy. It is necessary to assign different private key to each business partner. When this is done a directory of keys should be kept which should be secret. This is difficult. Only secure way is to change the private key every time a message is sent. Public Key Encryption eliminates the key distribution problem. There is a pair of keys for each organization - A Private Key and its Public Key. If A wants to send message to B, A encrypts the message with B's Public Key. When message is received by B he decrypts it with his Private Key.



RSA Code Details. "R" Wants To Find His Public And Private Keys

1. Pick large primes p and q . Let $n = p * q$
- 2 Find $\phi = (p-1)*(q-1)$
- 3 Find e relatively prime to ϕ , i.e. $\gcd(\phi, e) = 1$; $1 < e < \phi$. $\{e, n\}$ is R's Public Key
- 4 Find a number d which satisfies relation
$$(d * e) \bmod (\phi) = 1$$
 $\{d, n\}$ is R's Private key
5. Let plain text = t . Encrypt t using R's public key.
Encryption = $t^e \bmod n = c$ (cipher text)
6. Decryption $c^d \bmod n = t$
(Both n and e should be known to encrypt. Similarly both n and d should be known to decrypt)

Example Of RSA Use

This example is a toy example to illustrate the method. In practice the primes p and q will be very large – each at least 300 digits long to ensure security.

RSA Algorithm

1. Pick as prime numbers $p=3, q=11$
 $n = p * q = 33$
Note : The message to be encrypted should be smaller than 33. If we do letter by letter encryption of English alphabets (A to Z as 1 to 26) this is OK
2. $\phi = (p-1) * (q-1) = 2 * 10 = 20$
3. Pick a number relatively prime to 20.
We pick 7. The Public key of R = $\{7, 33\}$
4. To pick private key of R find d from relation $(d * e) \bmod (\phi) = 1$
 $(d * 7) \bmod (20) = 1$
This gives $d = 3$
Therefore, the private key of R = $\{3, 33\}$

Applying RSA Algorithm

1. Let the message be CODE

If we use code C=3, O=14, D=4, E=5

The message is 3,14,4,5

2. We will encrypt one letter at a time

Thus cipher of plain text 3 is

$$3^e \bmod (n) = 3^7 \bmod (33)$$

$$3^7 \bmod (33) = 2187 \bmod (33) = 9$$

$$(14)^7 \bmod (33) = 105413504 \bmod (33) = 20$$

$$(4)^7 \bmod (33) = 16384 \bmod (33) = 16$$

$$(5)^7 \bmod (33) = 78125 \bmod (33) = 14$$

3. Thus cipher text = 9,20,16,14

4. Decryption : $c^d \bmod (n)$ $d=3, n=33$

$$9^3 \bmod (33) = 729 \bmod (33) = 3$$

$$20^3 \bmod (33) = 8000 \bmod (33) = 14$$

$$16^3 \bmod (33) = 4096 \bmod (33) = 4$$

$$14^3 \bmod (33) = 2744 \bmod (33) = 5$$

We see that we get the original text 3,14,4,5

Discussion on RSA

- The security RSA encryption is dependent on the fact that factorising a large prime number to its factors is very difficult.
- RSA algorithm is symmetric. In other words if a plain text is encoded by the private key of S, the sender, it can be decrypted using the public key of R, the receiver (We will find later that this symmetry property is used in creating digital signature)
- Example using S's keys
S's Private key = {3,33}
S's Public key = {7,33}

- If we encrypt a plain text using S's private key and send it to R, R must be able to decrypt it with S's public key.

- Assume Plain text is encrypted with S's private key and get cipher text = $(14)^3 \bmod (33) = 5$

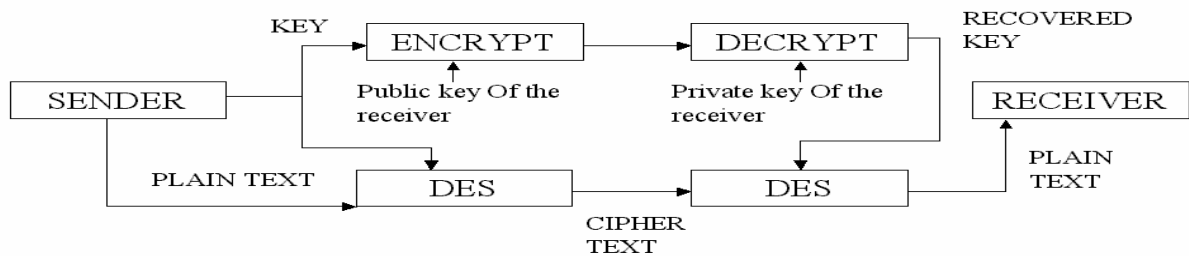
- Decrypting with S's Public key we get

$$\begin{aligned} & (5)^7 \bmod (33) \\ & = 78125 \bmod (33) \\ & = \{(2367 \times 33) + 14\} \bmod (33) \\ & = 14 \end{aligned}$$

DISCUSSION – RSA Vs DES

- RSA Public key has two keys – a private secret key and a public open key.
- RSA implemented as a program (software) It is computationally complex to encode plain text and decode cipher text using RSA
- DES Same key for encryption and decryption. It is a single key system - Also called symmetric key system
- DES computationally simple-implemented in hardware - thus very fast
- Each communication between two businesses can use a different key – provided key is securely exchanged
- If key can be sent separately encrypted using RSA, then a recipient can use this to decrypt DES encrypted message.

Combining RSA And DES



Advantages:

- Key is sent along with the plain text. Encrypted using RSA
- Key is small-fast to encrypt/decrypt
- Each transaction using DES can have a different key- higher security and also fast.Key directory not needed.

Digital Signature

REQUIREMENTS

- Needed to ensure that a message received from say "A" is indeed from him
- Signature should be tied to the message sent by "A"

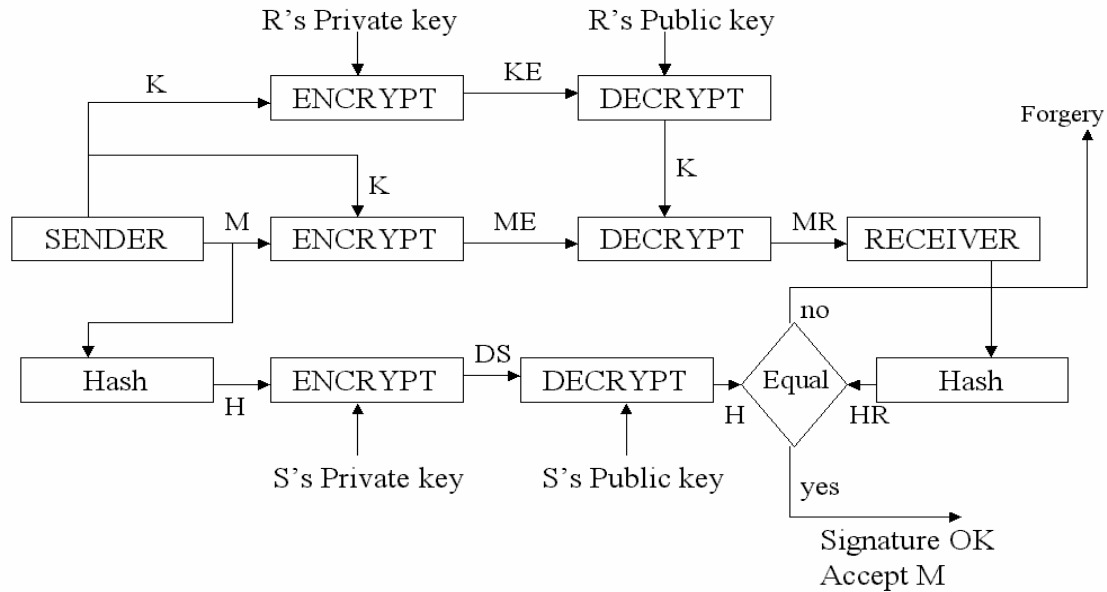
SENDING STEP

- Sender sends key using RSA system
- Sender sends plain text "M" using DES
- Receiver decrypts cipher text using DES and the key received from sender call it "MR"
- Sender hashes plain text "M" using a hashing function - let the hashed text be "H"
- Hashed text "H" encrypted by sender using his Private key
- DS is his signature as H encrypted with his private key
- DS decrypted by receiver using sender's Public key and obtains "H"

Authentication step

- Receiver hashes "MR" using hash function and gets "HR"
- Receiver compares "H" with "HR"
- If they match then it is a signed authenticated plain text
- TM is signed as sender has encrypted the hashed text using his private key which he only knows. If $H=(MR)(HASHED) = HR$ where MR is the received message then MR must have been sent by sender. He cannot repudiate.

Signing A Message Using Digital Signature



Certificate Authority For Digital Signature

- As the hashed message in Digital Signature system is decrypted using senders public key, this key must be certified as belonging to sender by an independent authority
- Certification needed to ensure authenticity of public keys of organizations as public key is used to verify signature
- Certification authority keeps data base of public keys of organizations participating in e-commerce after verifying their credentials.
- Potential business partners can authenticate public keys by sending request to certifying authority who certifies after receiving a fee for his services

LEARNING UNIT 4

Payment in E-Commerce

In any commercial transaction payment is an integral part for goods supplied. Four types of payments may be made in e-commerce they are

- Credit card payments
- Electronic cheque payments
- Micro or small payments for internet based services such as music download.
- Electronic-cash payments

Each of these requires a different system of payment.

Review Of Manual Credit Card Payment

Four parties are invoked in credit card payments.

They are:

- Customer having a credit card
- Merchant accepting credit cards (such as VISA, MASTER CARD etc)
- Bank which issues credit cards to customers and collects payments from customers
- Acquirer which is financial institution that establishes an account with a merchant, validates credit card information sent electronically by merchant and authorises sale based on customer's credit status. Acquirer accepts credit cards of several card companies and guarantees payment to merchants. Acquirer gets reimbursed by bank issuing credit card.

Sequence Of Transactions In Manual Credit Card Payment

Step 1: Customer presents credit card after purchase. Merchant swipes it on his special phone and enters amount

Step 2: Data from merchant's terminal goes to acquirer via a private telephone line

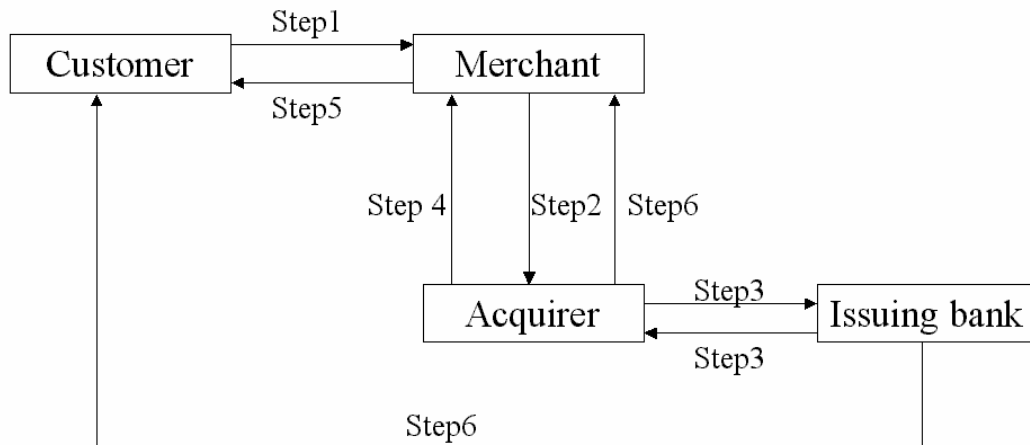
Step 3: Acquirer checks with the issuing bank validity of card and credit-available

Step 4: Acquirer authorizes sale if all OK and sends approval slip which is printed at merchant's terminal.

Step 5: Merchant takes customer's signature on the slip-verifies it with the signature on card and delivers the goods.

Step 6: The acquirer pays the money to merchant and collects it from the appropriate issuing bank. The bank sends monthly statement to customer and collects outstanding amount.

Block Diagram Of Steps In Credit Card Transaction



Credit Card In E-commerce

Main Problems

1. Main Problem is: if a merchant had only a web presence, a Customer needs to be reassured that the merchant is genuine.
2. Customers Signature cannot be physically verified. Customer needs electronic signature.
3. Secrecy of credit card number has to be ensured.
4. Dispute settlement mechanism must be worked out.

Secure Electronic Transaction Protocol

To use SET protocol it is assumed that

1. Each party involved in e-commerce transaction has a public and private key. A public key encryption is used.
2. All parties have their public keys certified.
3. A standard hashing algorithm is used to create message digest for signature verification.

Main Features

- Customers credit card number is not revealed to a merchant. It is revealed only to the acquirer who authorises payment.
- Purchase invoice details are not revealed to the acquirer. Only the credit card number and total amount are revealed to him
- Purchase invoice + credit card number is digitally signed by the customer. In case of a dispute an arbitrator can use this to settle the dispute. (Computer protocol runs to 262 pages and may be found in www.ibm.com/redbook/SG244978)

DUAL SIGNATURE SCHEME

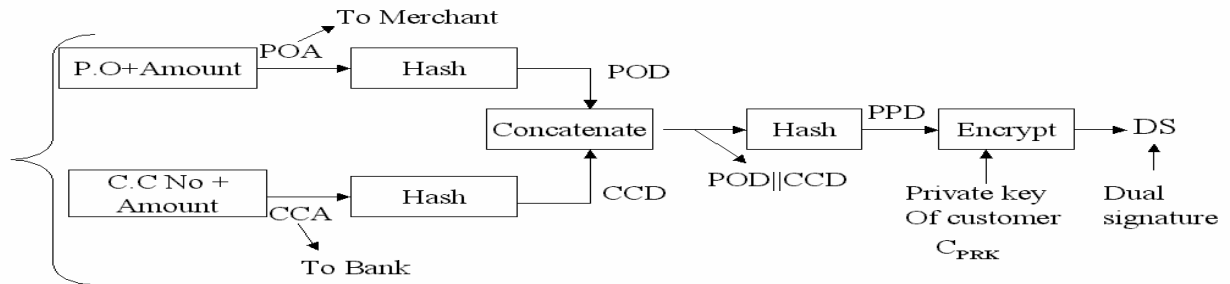
Dual signature scheme is an innovation in SET protocol

Steps followed in the protocol are:

1. Customer purchase information has 3 parts
 - (i) Purchase Order (PO)
 - (ii) Credit Card Number (CCN)
 - (iii) Amount to be paid
2. Merchant should know $(PO + Amount) = POA$
3. Acquirer should know $(CCN + Amount) = CCA$
4. Hash POA using standard Hash algorithm such as RSA's MD5. Call it POD.
5. Hash CCA using MD5. Call it CCD

6. Concatenate POD and CCD. Call it (POD||CCD)
7. Hash (POD||CCD) giving PPD
8. PPD is encrypted using Private key of customer. This is customer's digitally signed purchase order
DS = Encrypt (PPD) with **CPRK**
CPRK is Private key of customer. This is sent to merchant by customer. DS is called Dual Signature as a private key is used to sign two separate digests concatenated together.
9. POA separately encrypted by customer using merchant's public key and sent to merchant
10. Merchant decrypts it using his private key. He thus gets Purchase order +Amount. He can hash it and get POD
11. CCD and DS also sent to merchant. From CCD merchant cannot find CCN.
12. Merchant can decrypt DS using customer's public key and get PPD. Customer must have a certified public key for verification.
13. Merchant can compute $H(\text{POD}||\text{CCD})$
If $H(\text{POD}||\text{CCD}) = \text{PPD}$, then customer's signature is OK.
14. Merchant forwards to acquirer CCA,POD,DS each separately encrypted using acquirer's public key.
15. Acquirer's forwards to bank.
16. Bank finds CCN and Amount. Verifies balance amount. Bank also verifies customer's digital signature using CCD,POD and DS. If all OK acquirer is informed.
17. Acquirer OK's transaction to merchant
18. Merchant supplies item. Gets payment from acquirer. Bank collects from customer.

Dual Signature System



EM: Public key of Merchant

EB: Public key of bank

(POA) EM is encrypted value with merchant's public key

POA: (Purchase Order + Amount)

POD: Purchase Order Digest

CCA: (Credit card + Amount)

CCD: (Credit card + Amount)Digest

|| : Concatenation operator which strings together POD and CCD

PPD : Purchase Payment Digest

CPRK: Private Key of Customer, C_{PK} : Public Key of customer

- Step1 : [(POA)EM , (CCA)EB , CCD ,DS] to Merchant

- Step2 : Merchant sends [(CCA)EB , DS , POD] to Acquirer

- Step3 : Acquirer sends (CCA)EB + DS +POD to Bank.

- Bank finds (CC No. + amount) using its private key sees if OK

Computes $H(\text{CCD}||\text{POD})$

Decrypts DS with customer's public key

If $(\text{DS})_{C_{PK}} = H(\text{CCD} || \text{POD})$ Signature verified

- Step4 : OK to acquirer if credit and signature OK

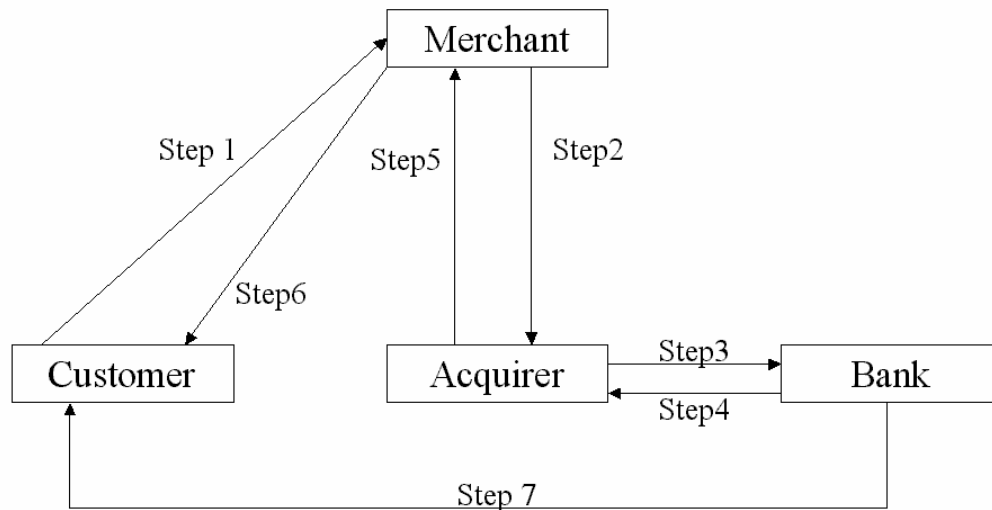
- Step5 : Ok to Merchant

Merchant finds $H(H(\text{POA}) || \text{CCD})=\text{PPD}$

Decrypts DS with public key of customer. If it gives PPD signature verified.

- Step6 : Sends delivery details

- Step7 : Bill to customer



Step1: Customer fills Purchase order, amount and credit card number in his PC. A software in PC strips it into two parts Purchase Order + Amount (POA), Credit Card No. + Amount(CCA)
 POA is encrypted using merchant's public key and CCA with bank's public key. These are sent with customer's public key certificates, CCD and DS.
 Merchant verifies DS.

Step2: Merchant forwards to acquirer DS and CCD (These are encrypted using acquirer's public key)

Step3: Acquirer forwards to bank. Bank decrypts CCA with its private key. Checks validity of credit card and balance. If OK informs acquirer

Step4: Acquirer OK's transaction to merchant and credits merchant's account.

Step5: Merchant accepts customer's order and proceeds to dispatch items.

Step6: At the end of the month bank sends bill to customer.
 (All these done by clicks of mouse button)

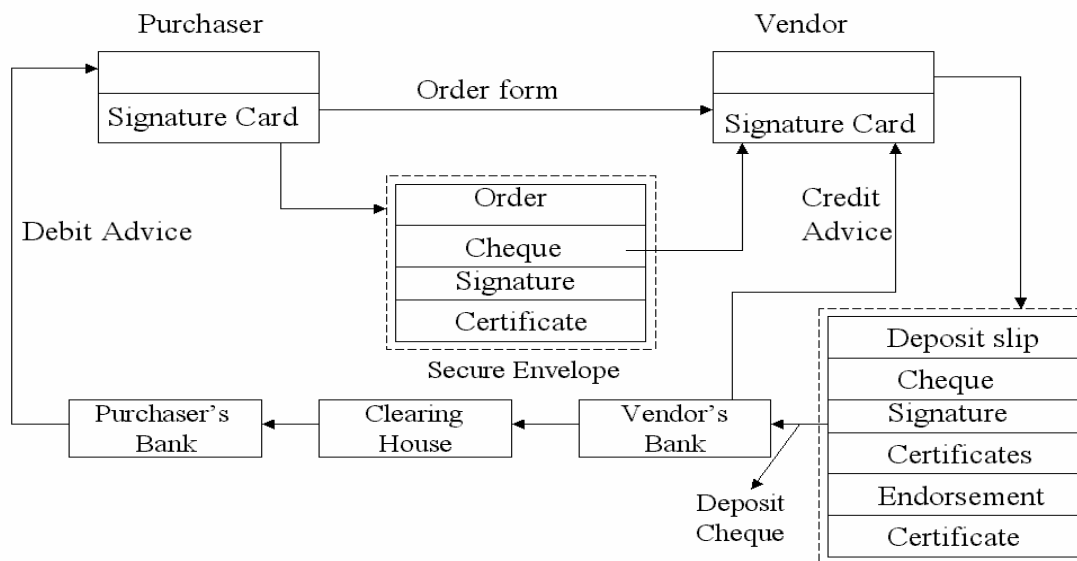
Electronic Cheque Payment

Most cheque based transactions will be between businesses -thus a special hardware is attached to PC's for signing payments. Signature is encrypted by hardware. All public keys of business partners authenticated by certifying agencies.

Steps in transaction

1. Purchaser sends purchase order and payment advice signed with his private key to vendor. He also sends his public key certificate encrypted with vendor's public key to vendor
2. Vendor decrypts with his private key, checks certificate and cheque, attaches deposit slip, encrypts with bank's public key and sends it to bank. he also sends his public key certificate
3. Bank checks signatures, credits and clears cheque. Credit advice goes to vendor, and consolidated debit advice sent to purchaser periodically

Clearing Cheque Payment Electronically



Payments Of Small Amounts On Internet

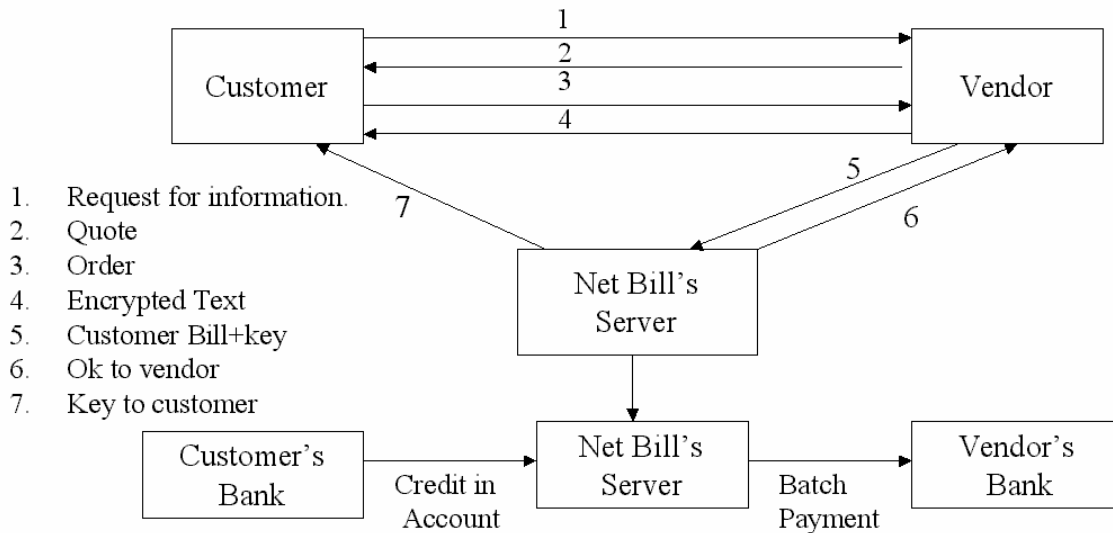
NETBILL'S PROPRIETARY SYSTEM

- Customer charged only when information delivered
- Vendor guaranteed payment when information delivered
- Netbill is the intermediary

MAJOR STEPS

- When customer accepts quote for information, vendor sends encrypted information without key to customer
- Payment order sent to vendor with checksum of information obtained. It is signed by customer
- Vendor sends to NET BILL copy of purchase order and the key for decryption
- NET BILL checks credit of customer. If ok it sends key to customer. Credits vendor account and debits customer account. Key sent to customer to decrypt information
- Customer decrypts information

Paying for Small Internet Transactions



Electronic Cash

- Cash for small payments
- Cash preserves anonymity
- Cash should not be traceable
- Cheaper than credit card transaction
- DES normally used for these transaction as it is cheap and amount involved is small

Traceable cash payments

STEPS

1.Customer withdraws coins in various denominations signed by bank

STRUCTURE-----> serial no, denomination, signature of bank

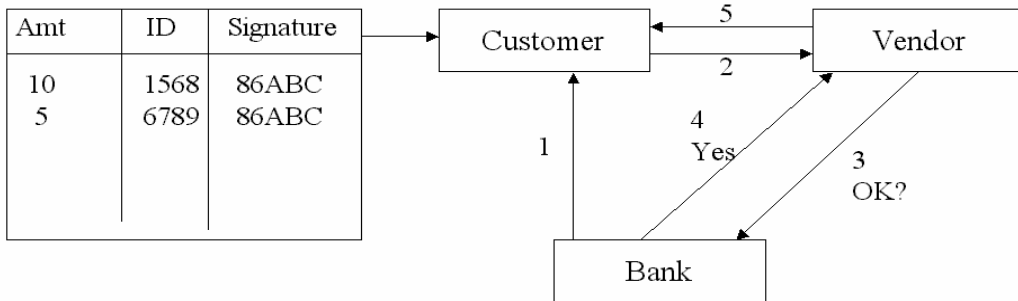
Bank stores issued coins copy

2.Customer pays vendor using signed coins

3.Bank checks whether it is current or spent

4.If current it authorises dispatch of goods and credits vendor account with electronic coins

Electronic Cash Payment



1. Withdraw
2. Pay
3. Check if OK
4. Replying OK
5. Accept order

Spent		Coins	
Amt	ID	Amt	ID
.	.	.	.
.	.	.	.

REFERENCES

1. Most of the material in this chapter are taken from Chapter 16, Electronic Commerce of the book Analysis and Design of Information Systems (2nd edition) by V.Rajaraman, Prentice-Hall of India, New Delhi,2004
2. There are many books on E-Commerce, which describe E-Commerce in detail.
Among these are:
E.Awad, Electronic Commerce, Prentice-Hall of India, New Delhi 2002.This book takes managers perspective and not very strong on technology aspects of E-Commerce. All the examples have a strong American bias as the book is primarily intended for students in America. The language is clear but the book is verbose.
What can be said in 100 pages is said in 400 pages as it includes all kinds of gossip not relevant to students wanting the learn the subject.
3. D.Minoli and E.Minoli, Web Commerce Technology Handbook, Tata McGraw-Hill, New Delhi, 1999.This book is strong in technology and has wide coverage.
4. W. Stallings, Network Security Essentials, Pearson Education Asia, New Delhi,2001. Has good presentation on DES, Triple DES, RSA and SET protocol.
5. Most traditional Systems Analysis and Design book such as the one by Kendall and Kendall do not separately discuss E-Commerce, they have a cursory treatment at various places in the book.