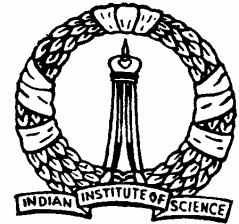


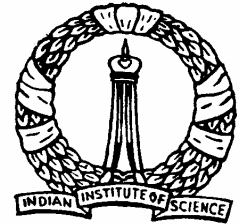
Dynamic Programming

Other Topics



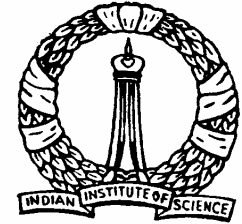
Objectives

- To explain the difference between discrete and continuous dynamic programming
- To discuss about multiple state variables
- To discuss the curse of dimensionality in dynamic programming



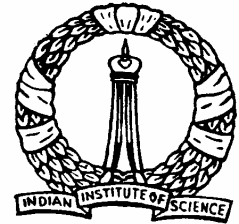
Discrete versus Continuous Dynamic Programming

- ✚ Discrete dynamic programming problems: Number of stages is finite
- ✚ When the number of stages tends to infinity then it is called a continuous dynamic programming problem
- ✚ Also called as infinite-stage problem
- ✚ Continuous dynamic problems are used to solve continuous decision problem
- ✚ The classical method of solving continuous decision problems is by the calculus of variations



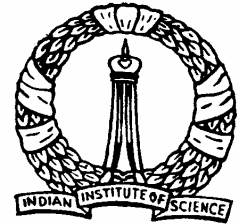
Discrete versus Continuous Dynamic Programming ...contd.

- ✦ However, the analytical solutions, using calculus of variations is applicable only for very simple problems
- ✦ The infinite-stage dynamic programming approach provides a very efficient numerical approximation procedure for solving continuous decision problems
- ✦ For discrete dynamic programming model, the objective function value is the sum of individual stage outputs
- ✦ For a continuous dynamic programming model, summation is replaced by integrals of the returns from individual stages
- ✦ Such models are useful when infinite number of decisions have to be made in finite time interval



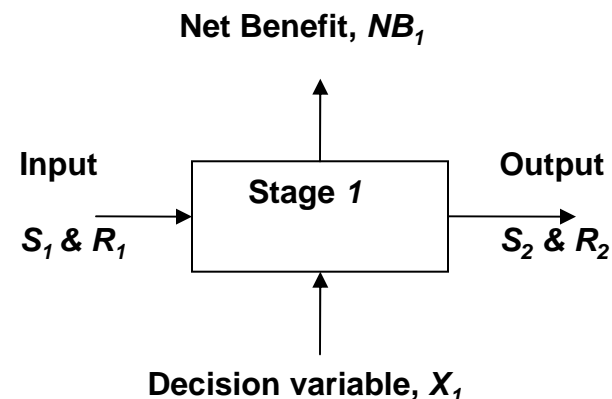
Multiple State Problems

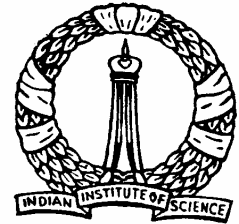
- ✦ Problems in which there are more than one state variable
- ✦ For example, consider a water allocation problem to n irrigated crops
- ✦ Let S_i be the units of water available to the remaining $n-i$ crops
- ✦ Considering only the allocation of water, the problem can be solved as a single state problem, with S_i as the state variable
- ✦ Now, assume that L units of land are available for all these n crops
- ✦ Allocation of land also to be done to each crop after considering the units of water required for each unit of irrigated land containing each crop



Multiple State Problems ...contd.

- ✚ Let R_i be the amount of land available for $n-i$ crops
- ✚ An additional state variable R_i is included while sub-optimizing different stages
- ✚ Thus, in this problem two allocations need to be made: water and land.
- ✚ A single stage problem consisting of two state variables, S_1 & R_1 is shown below





Multiple State Problems ...contd.

- ✚ In general, for a multistage decision problem of T stages, containing two state variables S_t and R_t , the objective function can be written as

$$f = \sum_{t=1}^T NB_t = \sum_{t=1}^T h(X_t, S_t, R_t)$$

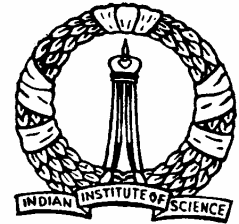
where the transformation equations are given as

$$\begin{aligned} \text{✚ } S_{t+1} &= g(X_t, S_t) && \text{for } t=1,2,\dots, T && \& \\ \text{✚ } R_{t+1} &= g'(X_t, R_t) && \text{for } t=1,2,\dots, T && \end{aligned}$$



Curse of Dimensionality

- ✦ Limitation of dynamic programming: Dimensionality restriction
- ✦ The number of calculations needed increases rapidly as the number of variables and stages increase
- ✦ Increases the computational effort
- ✦ Increase in the number of stage variables causes an increase in the number of combinations of discrete states to be examined at each stage
- ✦ For a problem consisting of 100 state variables and each variable having 100 discrete values, the sub-optimization table will contain 100^{100} entries



Curse of Dimensionality ...contd.

- ✚ The computation of one table may take 100^{96} seconds (about 100^{92} years) even on a high speed computer
- ✚ Like this 100 tables have to be prepared for which computation is almost impossible
- ✚ This phenomenon as termed by Bellman, is known as “*curse of dimensionality*” or “*Problem of dimensionality*” of multiple state variable dynamic programming problems



Thank You